

REDINGTON'S JUVENILE DRAMA.

Whittington & his Cat

8 Plates of Characters, 13 Plates of Scenes,
3 Plates of Tricks, 4 Plates of Wings, Total 28

ADAPTED ONLY FOR

REDINGTON'S CHARACTERS AND SCENES.

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REDINGTON'S JUVENILE DRAMA.

WHITTINGTON & HIS CAT,

OR

HARLEQUIN

LORD MAYOR OF LONDON.

A New Grand Old English Pantomime.

8 Plates Characters, 13 Scenes, 3 Tricks 4 Wings,
TOTAL 28 PLATES.

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Characters Represented.

M E N .

HUGH FITZWARREN (Afterwards Pantaloon)
DICK WHITTINGTON (Afterwards Harlequin)
TIBBY (The Cat afterwards Sprite)
CAPTAIN LEE SCUPPER (Of the Ship "Alice")
FLIBBIDEE FLOBBIDEE (King of Barbary)
INKPEN (Clerk to Fitzwarren)

W O M E N .

MISS-FORTUNE (A well known Character)
MISS-CHIEF & MISS-HAP (Little Devils, attendants on Miss-Fortune)
MISS-TAKE & MISS-CHANCE (Misses, attendants on Miss-Fortune)
OLD DAME FORTUNE (A favourite Character)
LUCK, LIGHTHEART, INDUSTRY, & PERSEVERANCE (Attendants on Dame Fortune)
ALICE FITZWARREN (Afterwards Columbine)
DAME DOROTHY DRIPPINGTON (Fitzwarren's Cook, afterwards Clown)
Turnspit, Scullery Maid, Tiny Clown, Sailors, Guards, Banners, Uncle Toms, &c., &c.

The Reader is supposed to be on the Stage facing the Audience.

N.B.—Care should be taken in cutting out the Characters, that the Name and Number of each Character, or Set Piece, &c., be marked on the back that they may correspond with the Book.

WHITTINGTON AND HIS CAT.

Scene 1, No. 1, The Miss-managed Abode of
Miss-Fortune. Wings, No. 30.

Miss Fortune discovered, Plate 2.

M. FOR. I cannot bear it, every crabbed crone
Well knows, Miss-Fortune never comes alone.
Here, Mischief, Mishap! drowsy whippers in,
The other Misses here to drive begin.

Enter Miss-Chief, right hand, Plate 2,
and Miss-Hap, left hand, Plate 2.

M. FOR. You're always ready, *my alarum* bring,
No Miss e'er yet objected to a ring.

(A dismal Gonglike Bell is heard three times)

Enter MISS-TAKE, right hand, Plate 2, and
MISS-CHANCE, left hand, Plate 2.

AIR. "Oh dear, what can the matter be."

Oh dear! full of anxiety!

Here we all come with the greatest propriety;
Bent on enjoying your pleasant society,
Friends of Miss-Fortune, yaw! yaw!

M. FOR. Lend me your ears, my Throne to dust is
[tumbling,
Our Friend John Bull has given over grumbling,
And e'en the farmers, spurning my restraints,
Are making money, where they made complaints,
To talk about Miss-Fortune now's a folly,
Where everybody's bent on being jolly.

M. CHA. The Crystal Palace you attacked—

M. FOR. in vain,

They've gone and built a better up again.

M. CHA. But there's old Ireland, still where once
[you reigned,

M. FOR. Ah, even Ireland is improved and drained ;
There's nothing but improvement everywhere,
And I alone am driven to despair :
My mother Fortune does all this, that's clear,
Talk of the old one, and she's sure to appear.

The Scene instantly to change to

Scene 2, No. 2. The Temple of Fortune,
Wings, No. 10.

The wheel at back of scene, to be made to revolve
 Dame Fortune and all the Fairies discovered, plate 2

D. For. Still grumbling ! why ? because things will
[go right,

A pretty person for a Christmas Night ;
But hence ! at such a time ; I know it's true,
Folks don't want anything to do with you.

M. FOR. But listen—

D.FOR. Well for once your reasons press on,
Miss-Fortune sometimes teaches us a lesson.

M. FOR. I'm tired of this stormy occupation,
And want a little wreck-reaction.

D. FOR. And you shall have it, tho' some call me
I still the best and most deserving find. [blind,

M. FOR. Then what do you propose do this time?

D. FOR. To illustrate it in a Pantomime.

M. FOR. But for the subject ;

D. FOR. I'll take care of that,
We'll have our old friend Whittington and Cat ;
So turn again, and Whittington behold !
Believing London Streets are paved with gold !

The wheel on scene to disappear and Whittington
on his way to London, to be seen in its place,
in Trick No. 1.

Chorus of Fairies.

Now with all your Fairy skill,
To our Christmas dish we will
Each assistance lend !
Work the charm with all one's care,
And be this our only prayer
Fortune us attend !

Exit all.

Scene 3, No. 3. Outside of Fitzwarren's House.
Wings No. 6.

Arrived in town, no gold he found,
His feet was tired and sore ;
He sat himself upon the ground,
Close to a merchant's door. *Old Song.*

Enter Inkpen, left hand, Plate 8.

Fitzwarren, fig. 1, Plate 8, to be fixed on window
and made a trick of.

Enter Whittington, left hand. Plate 3.

Enter Dorothy, right hand, Plate 3.

Enter Fitzwarren, left hand, Plate 8.

FITZ. Is this a kind return for all my pelf,
Think you, I'd make a baste, ma'am, of myself ;
But who is this ?

WHIT. A friendless youth

FITZ. I vow,
He seemed run after quite enough just now.

[Exit all.

Scene 4, No. 4. Kitchen in Fitzwarren's
House. Wings No. 28.

Here Dick was worked so hard and well,
His heart it felt quite light ;
But cook she beat and scolded him
From morning until night. *Old Song.*

The Trick of the fire-place, in Trick No. 2, to be fixed on the scene.

The Tricks of Whittington asleep figs 2 & 3, in Trick No. 2, to be fixed under the stairs, so as when the Flap, fig. 1, in trick No. 2, is pulled up, Whittington is discovered. Also the Cat at window, in trick No. 2, to be fixed at window. All to be made ready for use.

Enter Dorothy and Whittington, right hand,
Plate 6.

DOROTHY. No, not a bit, till upstairs all have dined
And then perhaps some hard crusts I may find.
[Exit.

Exit Whittington.

The Flap to be pulled up, and Whittington to be seen asleep under the stairs. The trick of the window to change, and the Cat to be seen looking in. The trick of the Cat to re-change, and enter Cat, right hand, Plate 3.

The Cat to be drawn off, and the trick of Whittington asleep to re-change to the Cat with Whittington, fig. 3.

WHIT. I think something in this bed must be,
I wonder what it is now, that licks me.

The trick to change, by flap falling over as at first.

Enter Cat, right hand, Plate 3, followed by
Whittington, right hand, Plate 1.

WHIT. Poor pussy, what a skin, as soft as silk!
I wonder if she'd like a little milk.
And here's a tail, according to the text:
This tail to be continued in our next.

Enter Dorothy and Scullery Maid, right hand,
plate 3.

They hunt the Cat, who rushes round the stage up to the fire place and exit. The trick of the fire-place to change, and enter Cat, fig. 1, right hand, plate 3, followed by Turnspit, right hand, plate 3.
Exit all.

**Scene 5, No. 5. Fitzwarren's Counting House
Wings No. 6.**

A ship his master sent abroad,
With goods to sell, and that ;
As every servant something sent,
Poor Dick must send his Cat. *Old Song.*

Enter Fitzwarren, fig. 2, right hand, plate 8, and
Inkpen, left hand, plate 1.

Enter Capt. Lee Scupper, left hand, plate 1.

Enter Sailor, left hand, plate 3.

Enter Cat, right hand, fig. 1, plate 3, followed by
Dorothy and Scullery Maid, right hand, plate 3.

Enter Whittington, right hand, plate 6.

FITZ. Well this time I forgive you for that slip—
Now who will send a venture in this ship ?
And Whittington have you no goods to send ?

WHIT. I've nothing but this Cat, my only friend !

FITZ. Well take her with you, mind what you are at,
And if she's sea-sick, let none shoot the Cat !

Enter two Sailors with Goods, right hand, plate 3.

WHIT. I'll bear this fat no longer, so, I'll pay
What I owe you, and then I'll run away !

[Exit all.]

Scene 6, No. 6. Holloway Road & Highgate Hill. Wings No 30.

The trick of Dame Fortune, in trick No. 1, to be fixed on the Mile-stone, ready for use.

Enter Whittington, left hand, plate 3.

WHIT. I'm tired already, 'tis a wild goose prank,
I'll try a small investment on this bank!
I've nothing else to save thro' Fortune's malice,
And so I'll save my breath and dream of Alice.
[Exit.

Whittington sleeping, fig. 1, to be put on, plate 3.

The trick of the Mile-stone to change to Dame Fortune.

D. FOR. Sleep on Dick Whittington, and dreaming
[see :

The wealth your Cat will soon bring back to thee.

The Scene to be closed in by

Scene 7, No. 7. Interior of the Palace of Flibbidee Flobbodee Wings No. 10.

On Board they sent, and brought Dick's Cat,
As fast as they were able;
Soon every mouse and every rat
Were cleared off the table. *Old Song.*

The trick of the table, in trick No. 1, to be fixed on the scene ready for use.

Enter King Flibbidee, right hand, plate 6.

KING. Quick, with these strangers; for as I'm a
I'll wait no longer for our Royal dinner. [sinner,

Enter Capt. Lee Scupper, left hand, plate 1, and
Sailor, left hand, plate 3.

KING. Is it for this our dinner has been stopped?
Into a dungeon let these knaves be popped.

Enter King's Cooks, left hand, plate 6.

KING. What have we here; roasted and boiled
[quite plain.

What ho! my guards! here comes these rats
[again.

The trick of the table to change.

Enter Cat, right hand, plate 3.

The trick instantly to re-change.

KING. Puss come to my arms—much is thy due
[for that;

Ten thousand killed; soldiers! long live the Cat!

Exit all.

Scene 8, No. 6. Holloway Road & Highgate
Hill, Wings No. 30.

Whittington discovered asleep, plate 3.

The trick of the Mile-stone to change to Dame
Fortune.

D. FOR. Richard, awake! with fortune ample,
To London lad's a favorite example.

The trick of Dame Fortune to re-change.

Whittington asleep, to be drawn off, and re-enter
Whittington, left hand, plate 3.

Bells and Chorus are heard.

"Turn again, Whittington, thrice Lord Mayor of
London."

WHIT. I'm off at once! those bells shant plead in
For London ho! Richard's himself again. [vain,
Exit.

Scene 9, No. 3. Exterior of Fitzwarren's
House. Wings No. 6.

This pleased so much the King and Court,
To see a Cat so bold;

The Captain took to Whittington,
Large chests cram'd full of gold. *Old Song.*

(Bells heard ringing.)

The Procession in plates 4, 5 and 6, to follow in rotation as numbered. They cross the Stage, and exit.

Enter Capt. Lee Scupper, right hand, plate 1, Inkpen, left hand, plate 1, Fitzwarren, left hand, plate 8, Whittington, left hand, plate 3, and Alice, right hand, plate 1.

Enter Cat and Sailors, fig. 11, left hand, plate 6, and Dorothy, right hand, plate 6.

FITZ. What all for Whittington? no sight but that,
Besides it warnt your doing, 'twas the Cat,
And now I think of it, that Cat must be
My own Uncle Tom come back to me.
So all these treasures are not yours, but mine,
Pooh! pooh! Secure them, yours, that's very fine.

The Scene instantly to change to

Scene 10, No. 2. The Temple of Fortune.
Wings No. 10.

Dame Fortune discovered, left hand, plate 1, and all the Fairies, plate 2.

D. FOR. Hold treacherous merchant, cease your
[petty spites,

Whilst Fortune gives to every one their rights
Dick Whittington to lead the chase begin,
And appear as magic Harlequin.

Exit Whittington, and re-enter as Harlequin,
right hand, plate 1.

D. FOR. Fair Alice still shall share your fortune
So now as Columbine appear to view. [too,
Exit Alice, and re-enter as Columbine, plate 5.

D. FOR. Fitzwarren, who denied your well earned
Shall pay the penalty as Pantaloon. [boon,

Exit Fitzwarren, and re-enter as Pantaloon, plate 5.

D. FOR. The Cook must shed her bib and gown,
And aid the dish as comic Christmas Clown.

Exit Dorothy, and re-enter as Clown, plate 1.

D. FOR. Pussy as Sprite, appear a lively actor,
Of Indian Rubber, patent manufacture,

Exit Cat, and re-enter as Sprite, plate 6.

D. FOR. Now then for fun—the path before you lies.
Shoot as you run at folly as it flies. [Exit all.

Scene 11, No. 8. Richard Whittington's Alms-Houses at Highgate. Wings No. 30.

Enter Harlequin, right hand, plate 1, and
Columbine, left hand, plate 5.

They cross the Stage and exit.

Tricks 7 & 8 to be put on in trick plate 2, and
change when required.

Enter Clown, left hand, plate 1, and Pantaloon,
left hand, plate 5.

Enter Harlequin, left hand, plate 7, to change
the tricks.

The tricks to change, and to be drawn off.

Enter Beadle, left hand, plate 6, he crosses the
Stage and exit.

Enter Pantaloon and Clown with barrow, followed
by Sprite, left hand, plate 7.

CLOWN. A regular stretcher. [Exit all.

**Scene 12, No. 9. Coffee House, Fishmonger's
and Linendraper's Shops. Wings No. 6.**

The trick in plate 8, to be fixed on the Fish-
monger's shop, so as to change when required.

The trick of the shop, in trick plate 2, to be fixed
on the Linendraper's shop ready for use.

Enter Columbine dancing the Pas Espagnol, plate 8
and after dancing a short time to exit.

Enter Yankee Angler, left hand, plate 5.

Angler tries to hook a fish out of the window.

Enter Clown, right hand, plate 5.

CLOWN. You musn't fish there.

Enter Harlequin, left hand, plate 7.

The trick on the Fishmonger's shop to change.

Exit Angler, and re-enter with Fishmonger,
plate 5. [Exit all.

Re-enter Fishmonger and Angler, right hand,
plate 7, followed by Clown, right hand, plate 5.

CLOWN. I have saved them from a broil. [Exit all.

Enter Sprite, right hand, plate 6, Clown, left hand,
plate 1, Pantaloon, left hand, plate 5, and Har-
lequin, left hand, plate 7.

The trick of the Linendraper's shop to change.

Enter Uncle Tom, plate 7, followed by People's
Uncle Tom, Illustrated Uncle Tom, and the
English Old Tom, plate 8.

PANT. Best black materials, now all the fashion.

CLOWN. Warranted fast colours. [Exit all.

Scene 13, No. 10. Hardware Shop, Shooting
Gallery, Wotherspoon & Mackay's
Confectionery, &c. Wings No. 6.

The Trick for the Confectioner's Shop, in Trick
plate 1, to be fixed on the Scene, ready for use,
also the Trick for the Hardware Shop, in Trick 1.

Enter Harlequin and Columbine, as Sailor and Lass, plate 7, they dance a hornpipe and exit.

Enter Clown, left hand, plate 1, and Pantaloon, left hand, plate 5.

Harlequin in plate 7, to be on the Stage to change the tricks.

Fig. 4 in trick 3, to be put on, and to change, and to be drawn off.

PANT. The shooting season has commenced.

Fig. 1 in trick 3, to be put on.

CLOWN. I'll have some Peppermint Drops.

The Trick to change and to be drawn off.

Fig. 5 in Trick 3, to be put on.

PANT. Kisses of impassing sweetness!

CLOWN. Oh, I'll have a kiss!

The Trick to change and to be drawn off.

Fig. 2 in Trick 3, to be put on, and to change, and to be drawn off.

The trick of the Confectioner's shop to change.

PANT. Infantry taking care of the interior.

CLOWN. I am quite exhausted, I shall go and take a snooze.

The trick of the Hardware Shop to change.

PANT. Extensive Exhibition of British Metal, 1853, and no Naps allowed here. [Exit all.

Scene 14, No. 11. Greengrocer's Shop and Servants Register Office. Wings No. 6.

The Tricks for the Greengrocers & Register Office, in Trick plate 1, to be fixed on the Scene ready for use. The Bill Board in Trick 1, to be fixed on the Bill Board outside the Greengrocers Shop so as to change when required.

Enter Harlequin, right hand, plate 1, & Columbine,
left hand, plate 5.

They cross the Stage and Exit.

Enter Clown, left hand, plate 1, and Pantaloon,
left hand, plate 5.

Fig. 3 in Trick 3 to be put on.

Enter Harlequin, left hand, plate 7, to change
the Tricks.

PANT. A portable alarum, warranted to wake up
anybody at any hour.

CLOWN. Let us have a look at it.

The Trick to change.

Enter Shopkeeper, right hand, plate 8.

CLOWN. (Reading bill in window) "Wanted a
child to Wet Nurse." I have got the very thing.

SHOPKEEPER. I wont have it. Exit.

(The Trick flies up and disappears.)

PANT. That is one of the Rising Generation.

Fig. 9 in Trick 2 to be put on, and to change.

CLOWN. Here's Tobacco water, I'll water the
Greenshop cabbages. [Trick to be drawn off.

The Trick of the Greengrocer's Shop to change.

PANT. British Havanahs support the English
Agricultural Interest.

The Trick of the Register Office to change.

CLOWN. The White Slaves of England engaged
from Morning till Night.

The Trick of the Bill Board to change.

PANT. (reading bill board) "Hints to the Ladies of England."

CLOWN. "Charity begins at home," and no mistake! [Exit all.

Scene 15, No. 12. Emigration Office, Oil Shop, Office of the Peace Association, and Miniature Painters. Wings No. 6.

The Trick for the Emigration Office, in Trick 1, to be fixed on the scene ready for use.

The Trick of the Cab in trick 1, to be fixed on the Peace Society ready for use.

Columbine, left hand, plate 8, to dance the polka and Exit.

Enter Pantaloon, left hand, plate 5, and Clown, left hand, plate 1, followed by Emigrants, left hand, plate 7.

Enter Shopkeeper, right hand, plate 8.

SHOPKEEPER. No ship ready. [Exit.

The Trick of the Emigration Office to change.

CLOWN. The Gold Fields of England.

Exit Emigrants, huzzing determined to remain at home.

CLOWN. I'll have my portrait painted.

Enter from Oil shop, Tiny Clown, left hand, plate 2.

CLOWN. You mean that, do you? You shall have the prize cup.

PANT. A striking likeness!

Fig. 6 in Trick 3 to be put on, and to change.

Exit Tiny Clown, and re-enter right hand, plate 6.

The Trick of the Prize Cup to be drawn off.

PANT. It's beginning to rain. Let us go to the Peace Meeting held to-day.

The Trick of the Cab to change.

CLOWN. In place of a Peace Meeting, it's the end of the Great Cab Question, 1852. [Exit all.

Scene 16, No. 13. End of the Cat's Tale.
Wings No. 10.

Enter Clown, left hand, plate 1, Harlequin, right hand, plate 1, Columbine, left hand, plate 5, Sprite, right hand, plate 6, and Dame Fortune, left hand, plate 2.

D. FOR. Hold, giddy mortals, here your task now [ends,
In Fortune's Palace, all must meet as friends.

The Scene instantly to change and discover

Scene 17, No. 2. The Temple of Fortune
Wings No. 10.

The Characters to be placed thus—

Pantaloon, left hand, plate 5.

Harlequin, right hand, plate 1.

Columbine, left hand, plate 5.

Clown and Sprites in centre, plate 8.

Dame Fortune and all the Fairies to be put on,
plate 2.

CHORUS.

The Christmas dish once more complete,

Poor puss for pardon sues;

And trust that she each night may meet,

Kind friends to well amuse.

The Curtain to descend slowly.

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- 17 Brigand
- 9 Charles the Second
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- 18 Cinderella
- 13 Corsican Brothers
- 12 Don Quixote
- 7 Daughter of the Regiment
- 11 Douglas
- 33 Forty Thieves
- 10 King Henry
- 14 Lord Darnley
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- 22 Paul Clifford
- 12 Silver Palace
- 19 Timour the Tartar
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PANTOMIMES.

- 28 Baron Munchausen
- 29 Jack the Giant Killer
- 28 Whittington and his Cat

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- 25 Black-Eyed Susan
- 26 Blue Beard
- 22 Dred
- 25 Flying Dutchman
- 15 Forest of Bondy
- 64 Jack Sheppard
- 24 Life of a Soldier
- 13 Maid and Magpie
- 22 Mary, Maid of the Inn
- 21 Red Rover
- 30 Richard the Third

- 13 Robert Macaire
- 34 Rookwood
- 23 Rob Roy
- 24 Sixteen-String Jack
- 11 Therese
- 15 Tom Thumb
- 23 Wapping Old Stairs
- 19 Wreck Ashore

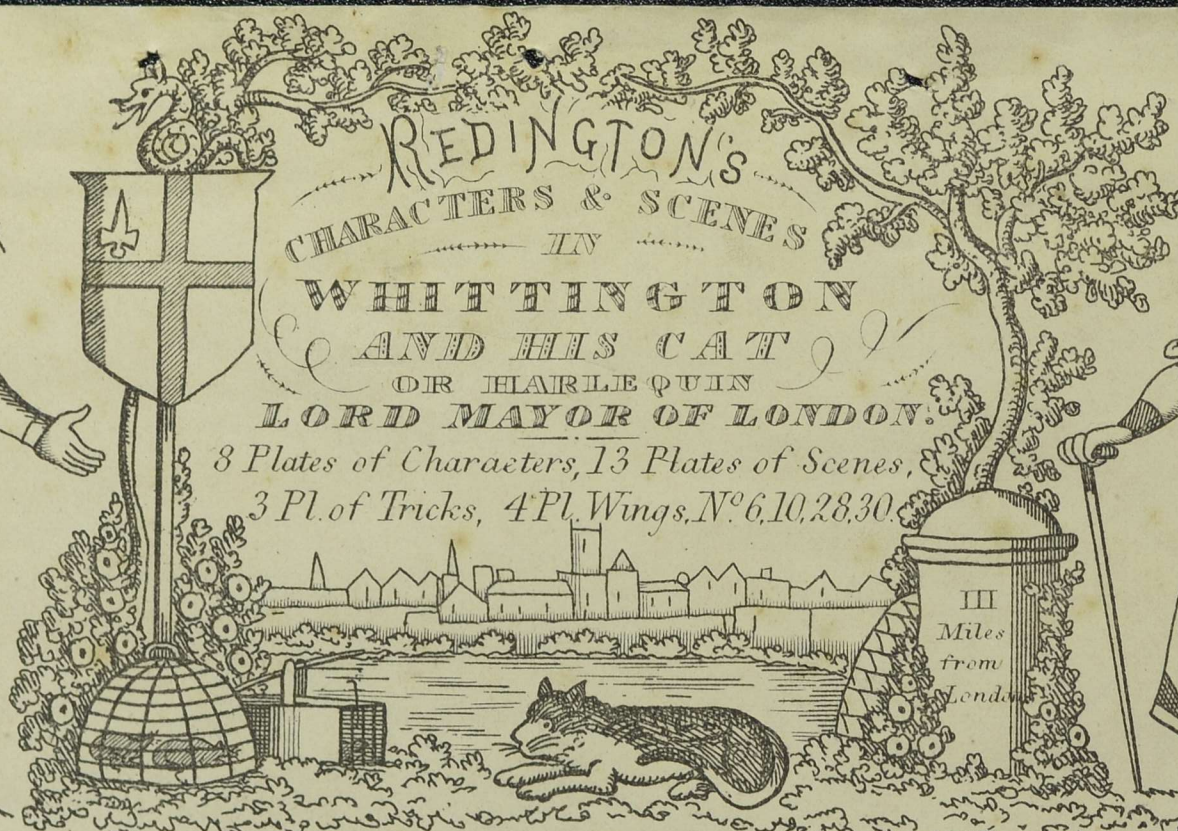
PANTOMIMES.

- 24 Giant Helmet
- 37 Guy Fawkes
- 29 Goody Goose
- 27 Oliver Cromwell
- 26 Robin Hood & Magic Cat
- 32 St. George & the Dragon
- 26 Sleeping Beauty
- 28 Uncle Tom's Cabin

N. B.—Post Office Orders to be made payable to John
Redington at the Office in St. John's Road, Hoxton.



Dick Whittington, afterwards Harlequin.



*8 Plates of Characters, 13 Plates of Scenes,
3 Pl. of Tricks, 4 Pl. Wings, N^o 6, 10, 28, 30.*

A Book for the

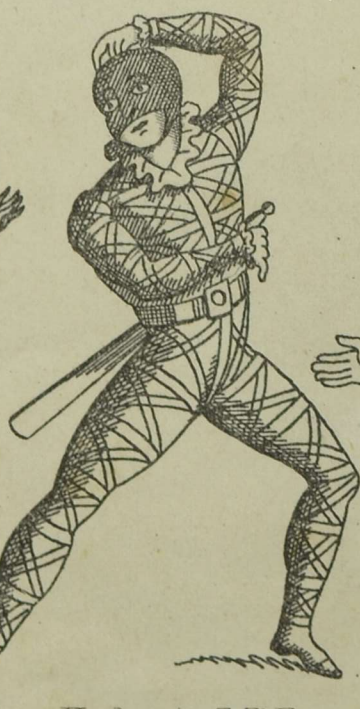
above, Price 4^d



Dame Fortune, Miss Dixon.



Alice, afterwards Columbine. Harlequin, M^r Fenton.



Captain Lee Scupper.

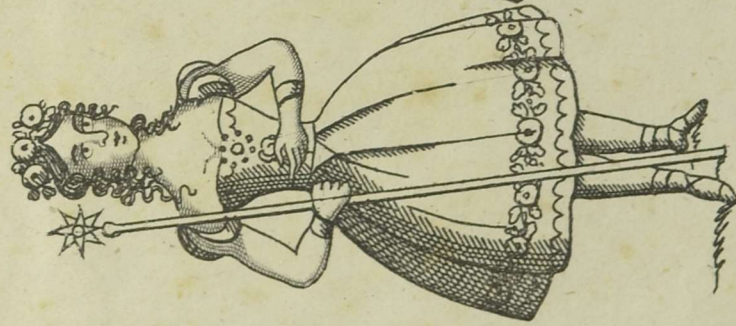


Clown, M^r Nicolo Deubin.

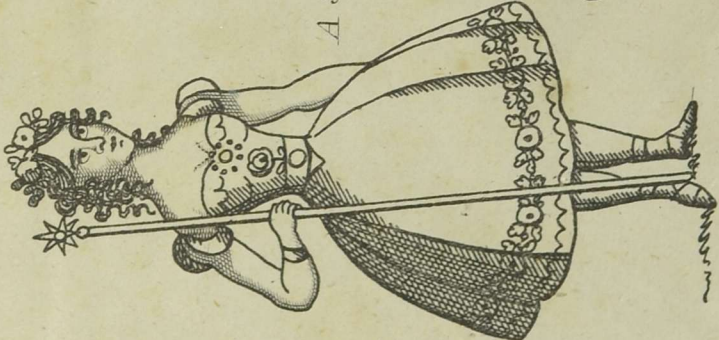


Inkpen, M^r Meigreson.

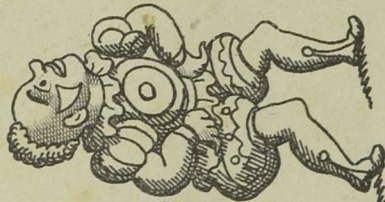
London. Published by J. REDINGTON, 73, Hoxton Street, Formerly called 208, Hoxton Old Town.



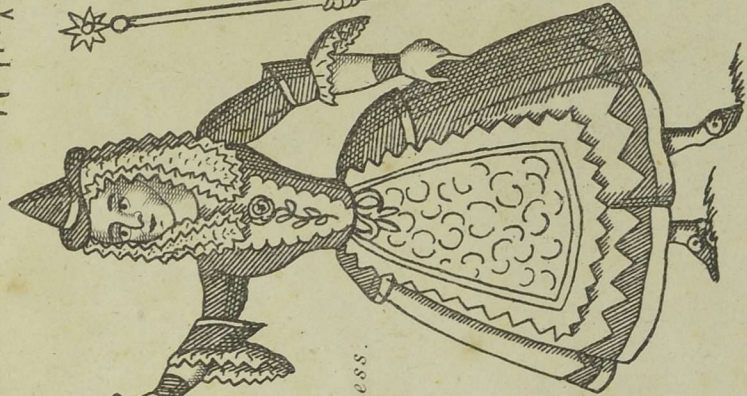
Luck.



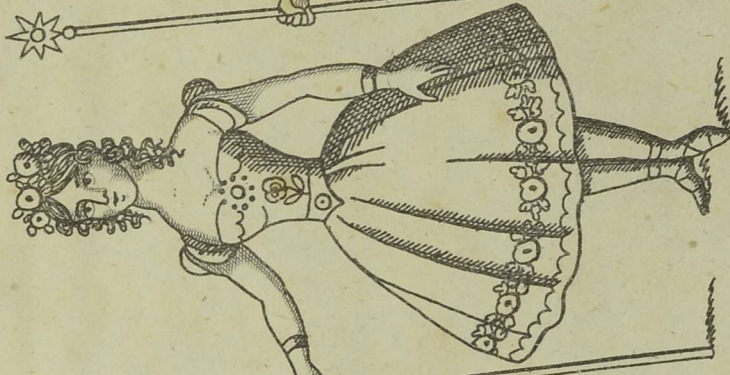
Lightheart.



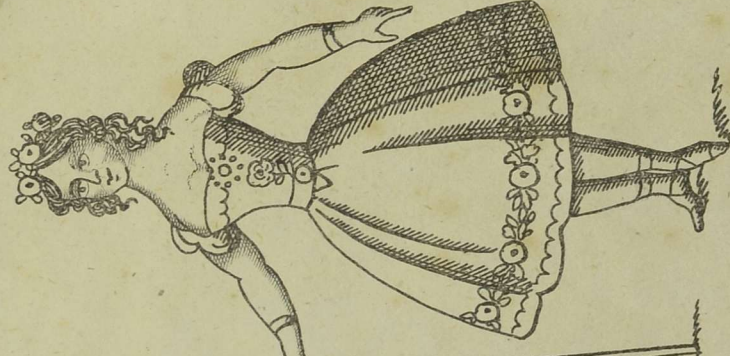
Tiny Clown.
A Striking Likeness.



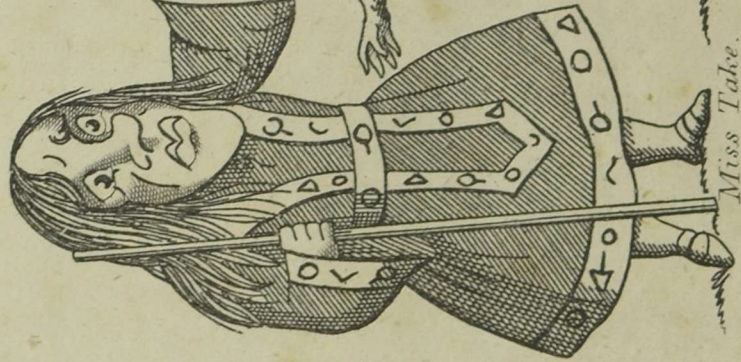
Dame Fortune.



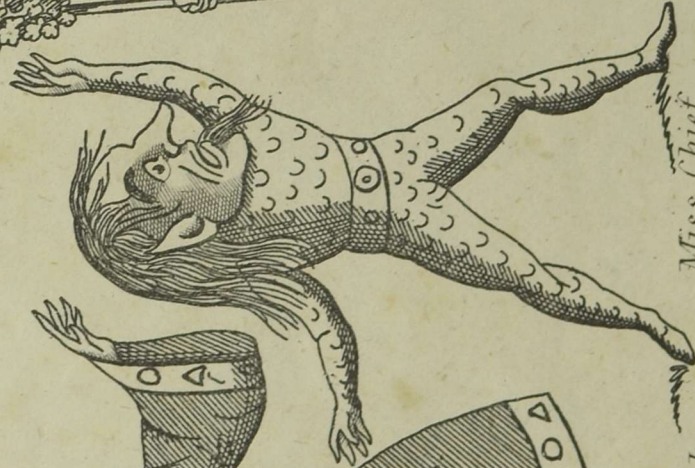
Industry.



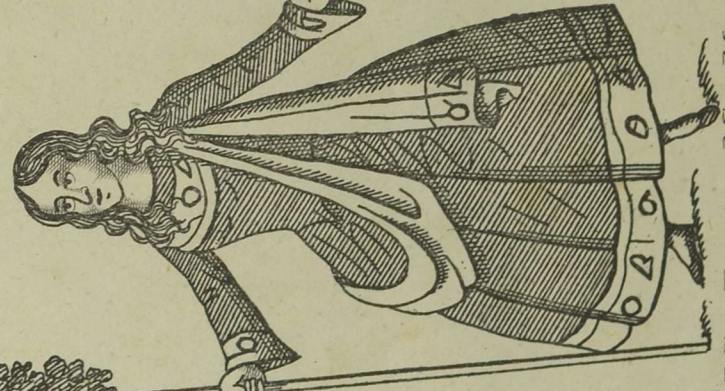
Perseverance.



Miss Take.



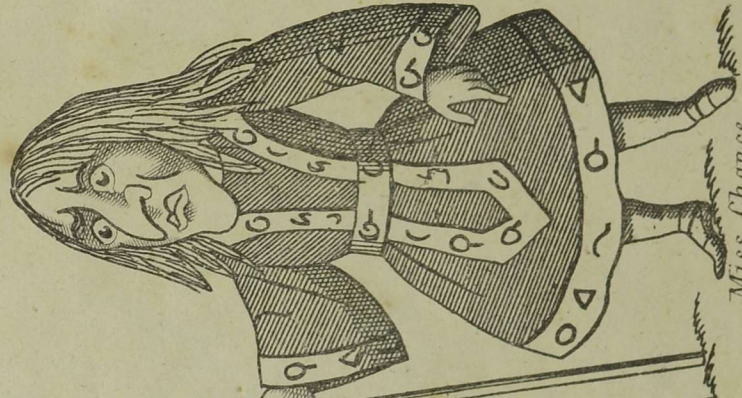
Miss Chief.



Miss Fortune, Miss Mandelbert.



Miss Hap.



Miss Chance.

FARIES.

FARIES.



Sailors, with Goods.



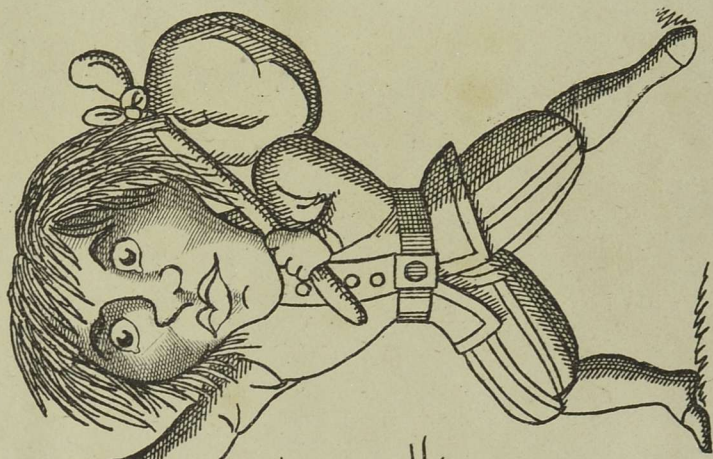
Turnspit.



Tibby, afterwards Sprite, Herr Deani.



Whittington.



Scullery Maid.



Dame Dorothy Drappington afterwards Clown.

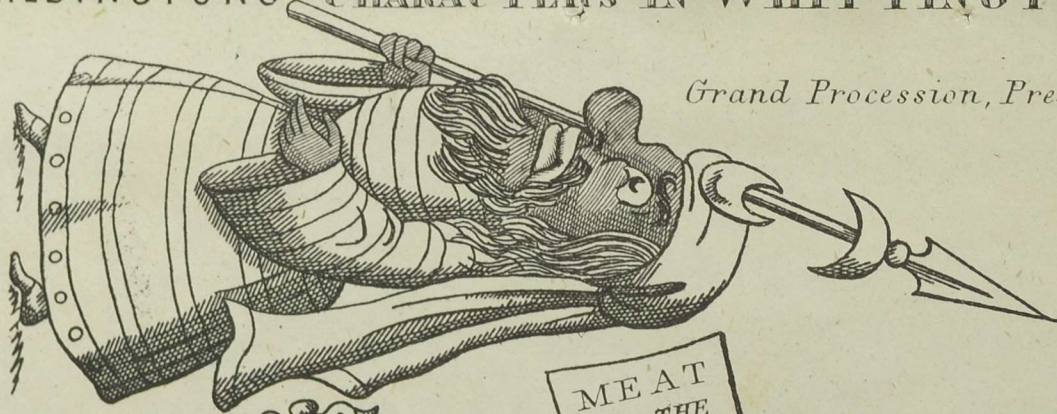


Tibby, Fig. 1.



Grand Procession, Presents for Richard Whittington.

Fig. 1.



MEAT
FOR THE
CAT.



Fig. 6.

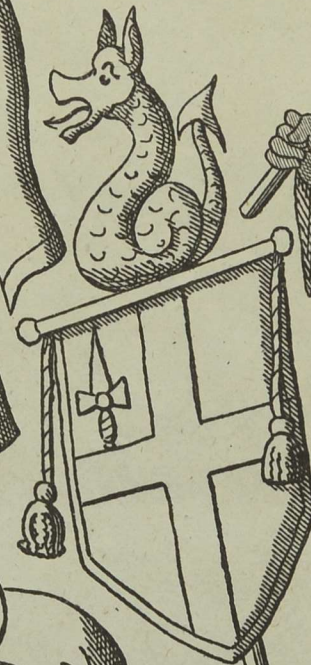


Fig. 10.



Fig. 3.



Fig. 4.



Rats and Mice, for the Cat, Fig. 5.



City Banner, Fig. 2.



Clown.

Fishmonger.

Yankee Angler.

Milk, for the Cat. Fig. 8.



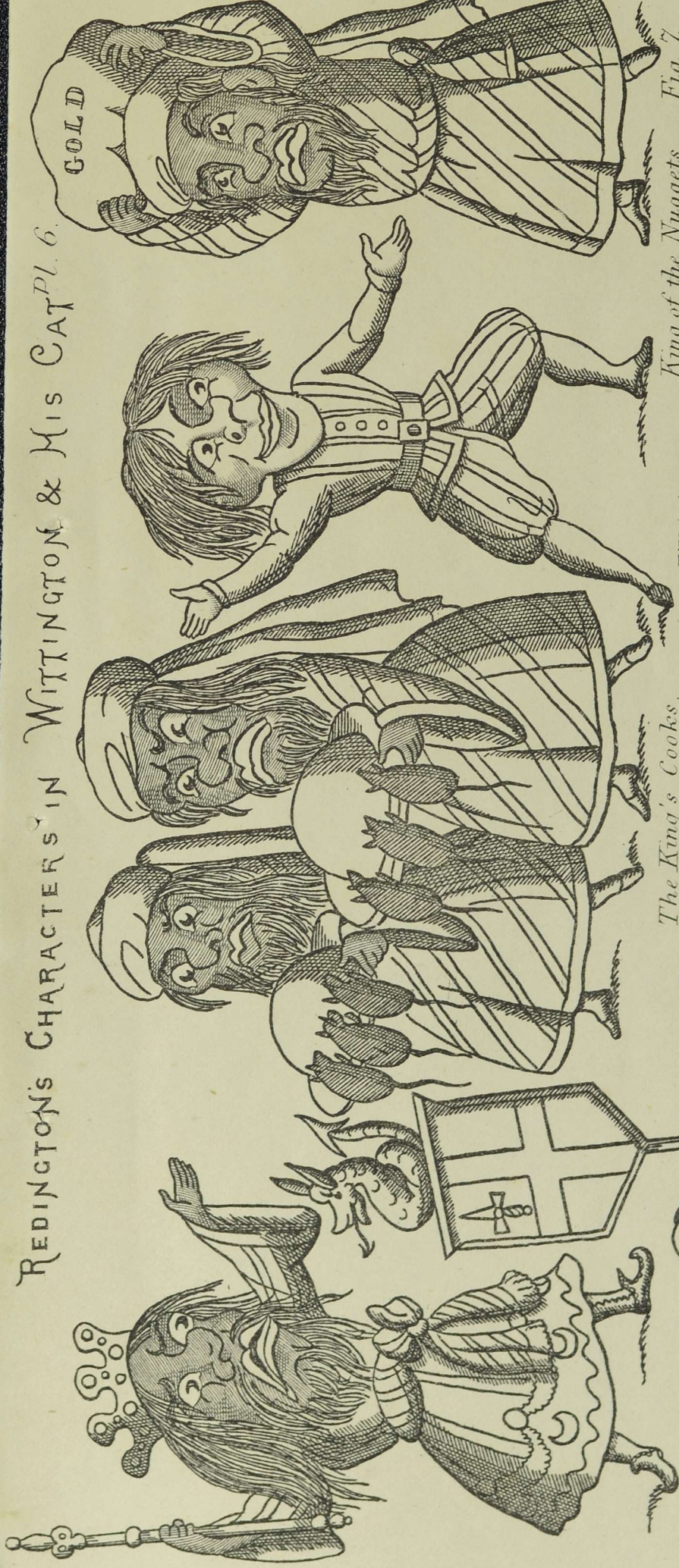
Pantaloone, Mr. Naylor.

Columbine, Miss C. Sparks.

Yankee Angler.

Cradle, for the Cat. Fig. 9.

REDINGTON'S CHARACTERS IN WITTINGTON & MIS CAT^{PL} 6.



Flibdee Flobbidee,
King of Barbary.

The King's Cooks.

Whittington.

King of the Nuggets Fig. 7.

Tiny Clown.



Sprite.

Parish Beadle.

City Banner.

Dame Dorothy Drappington.

Tibby & Sailors.

Fig. 11.

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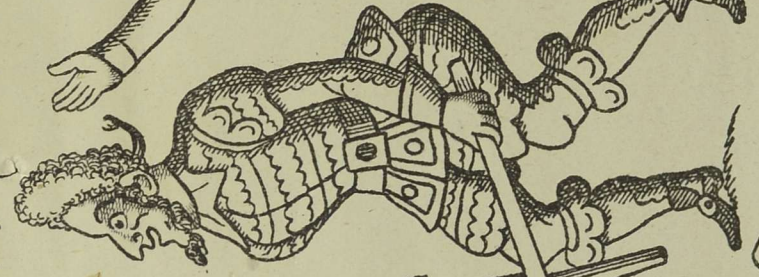
Clown.



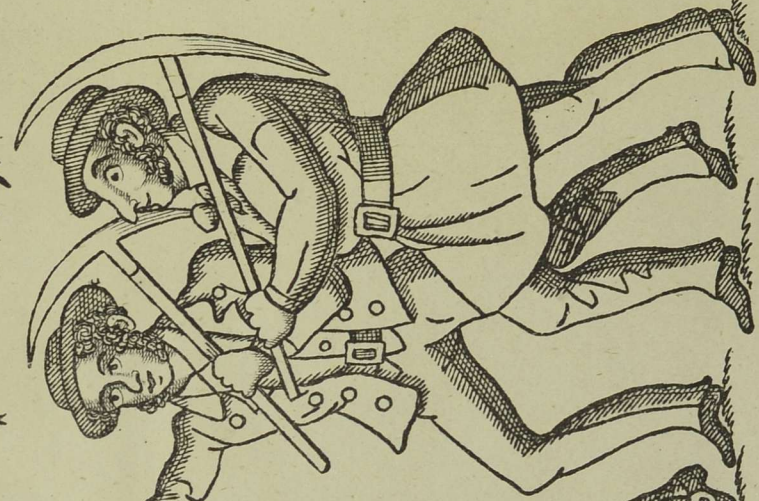
Uncle Tom.



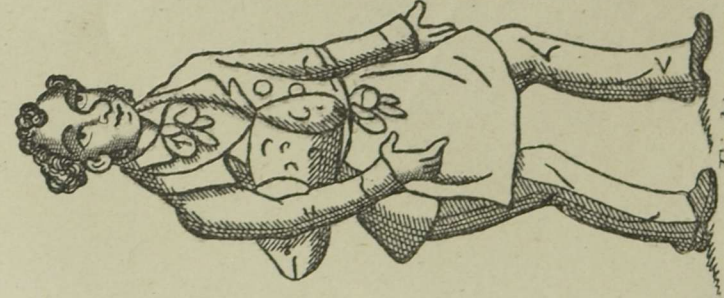
Parish Beadle.



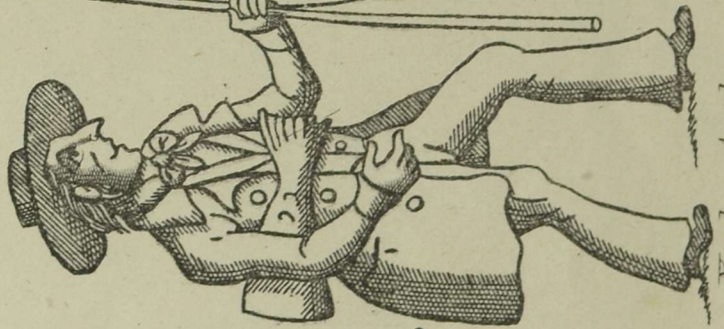
Pantaloon.



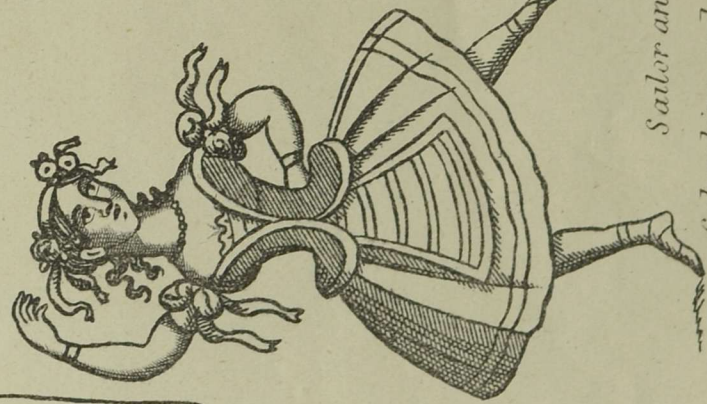
Emigrants.



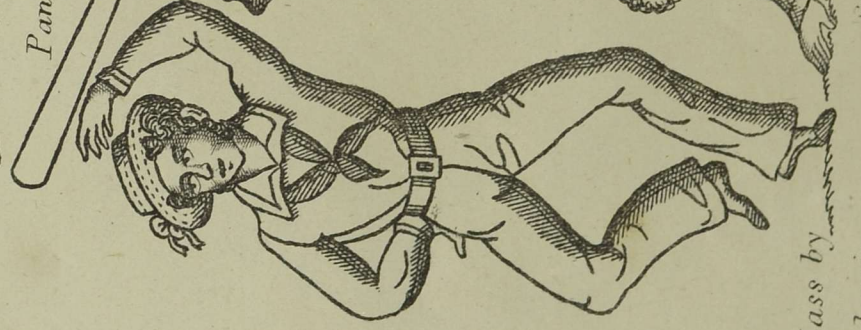
Fishmonger.



Yankee Angler.



Columbine and Harlequin.



Sailor and Lass by

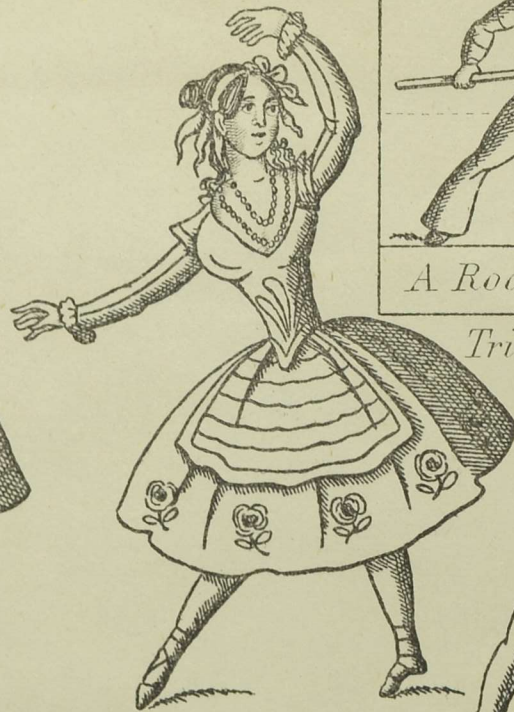


Squire.

Harlequin.



Columbine, dancing the Polka and Pas Espagnol.



A Rod in Pickle

Trick for Scene 12 N^o 9

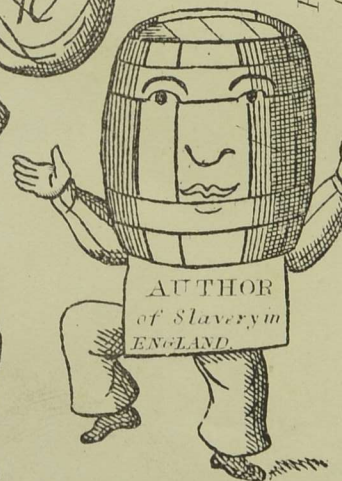
The Fishmonger's Shop.



The Peoples Ucle Tom.



The English Old Tom Inkpen.



Fitzwarren, Fig. 2. Shopkeeper.



Clown and Sprites.



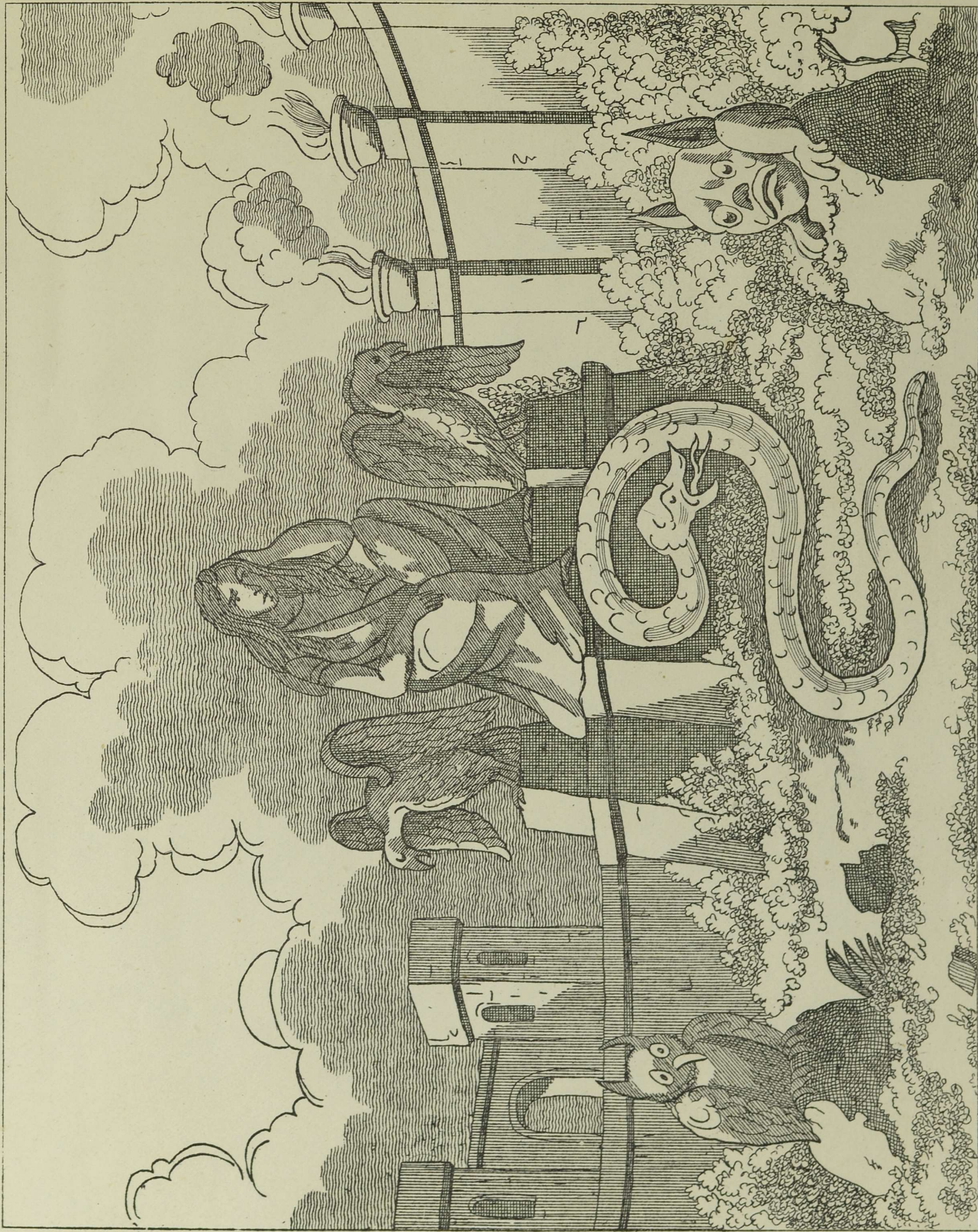
Fitzwarren, afterwards Pantaloon.



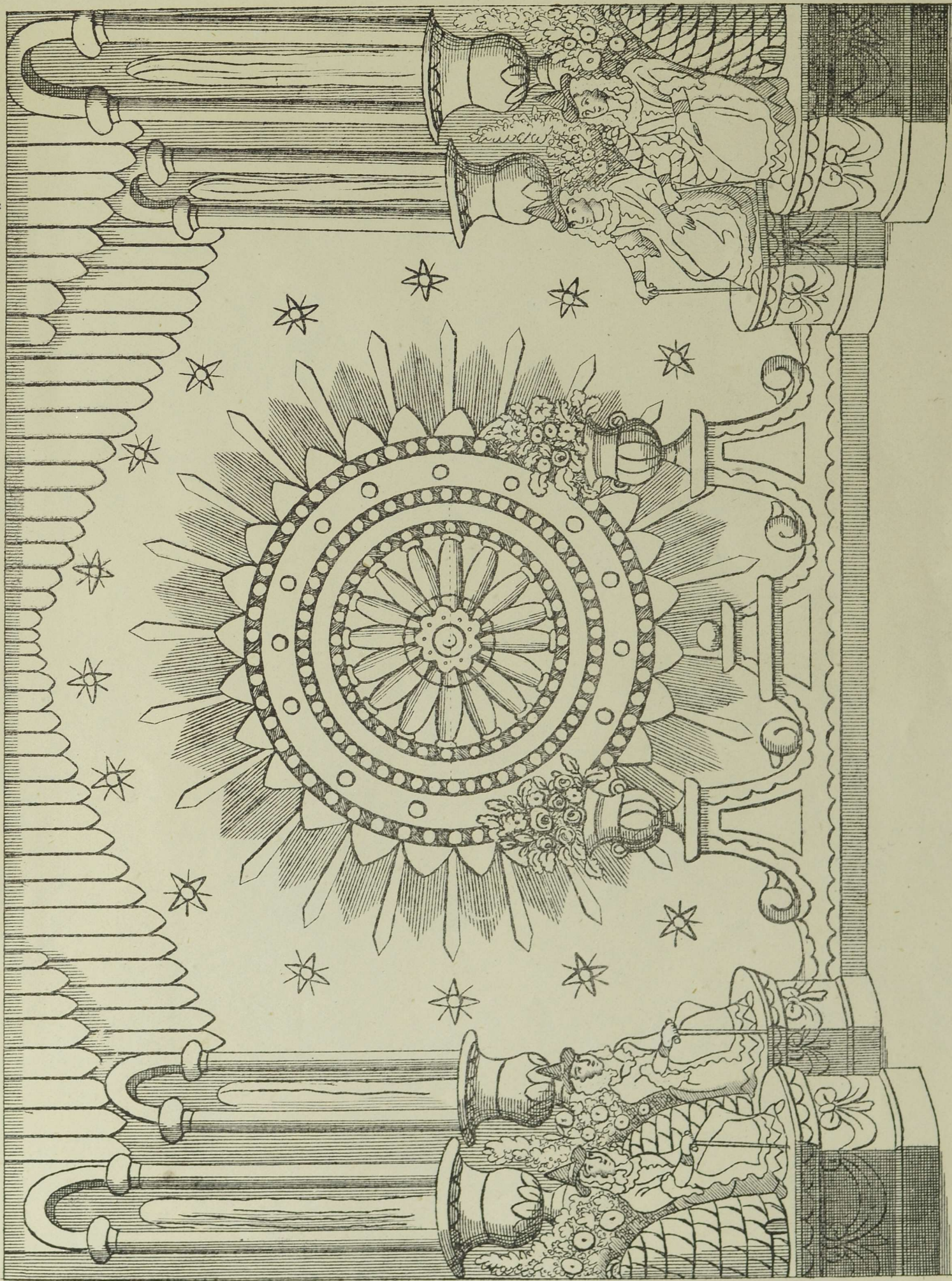
REDINGTON'S SCENES IN WITTINGTON & HIS CAT

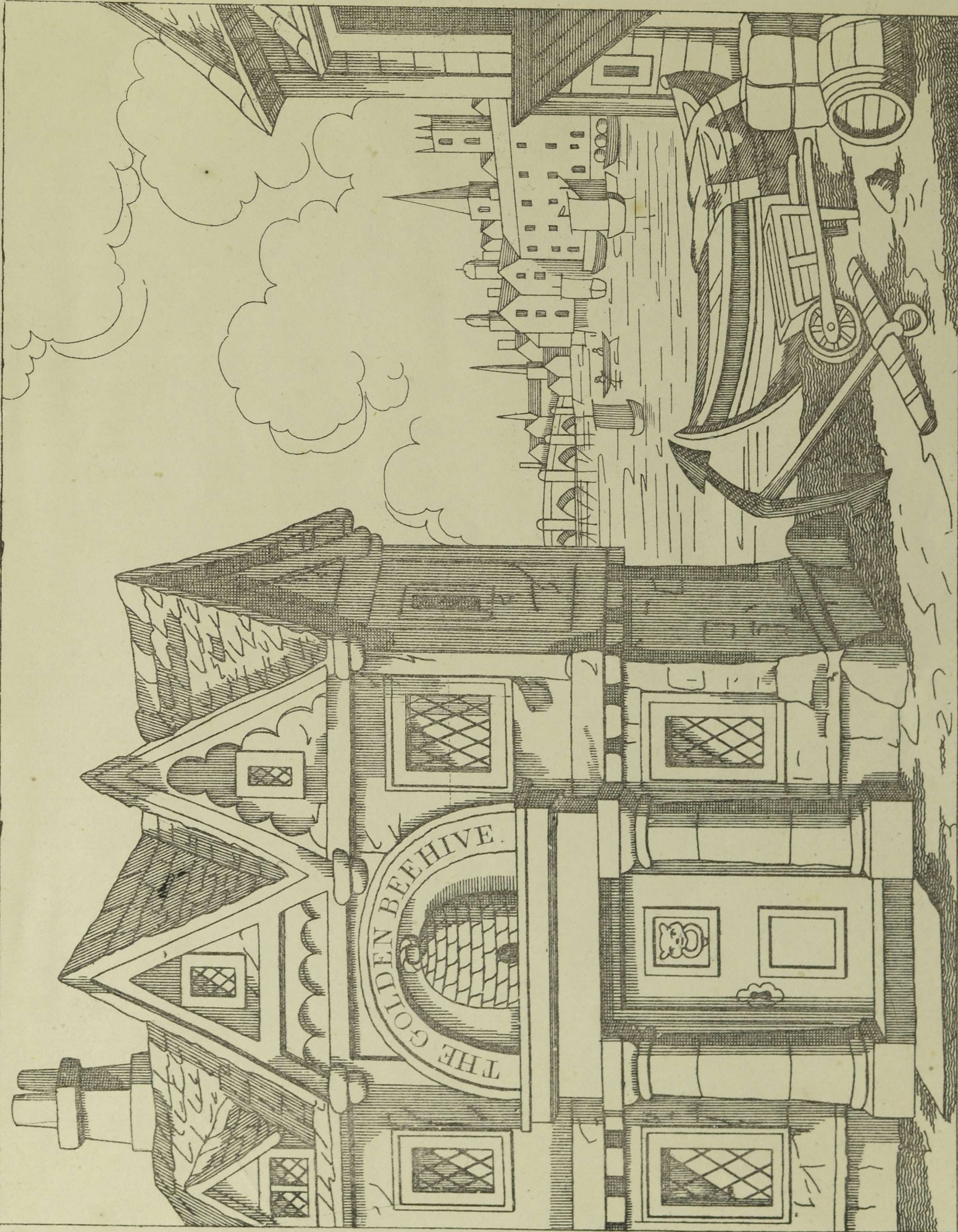
Scene I

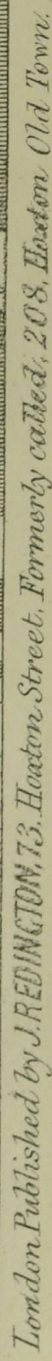
No 1.

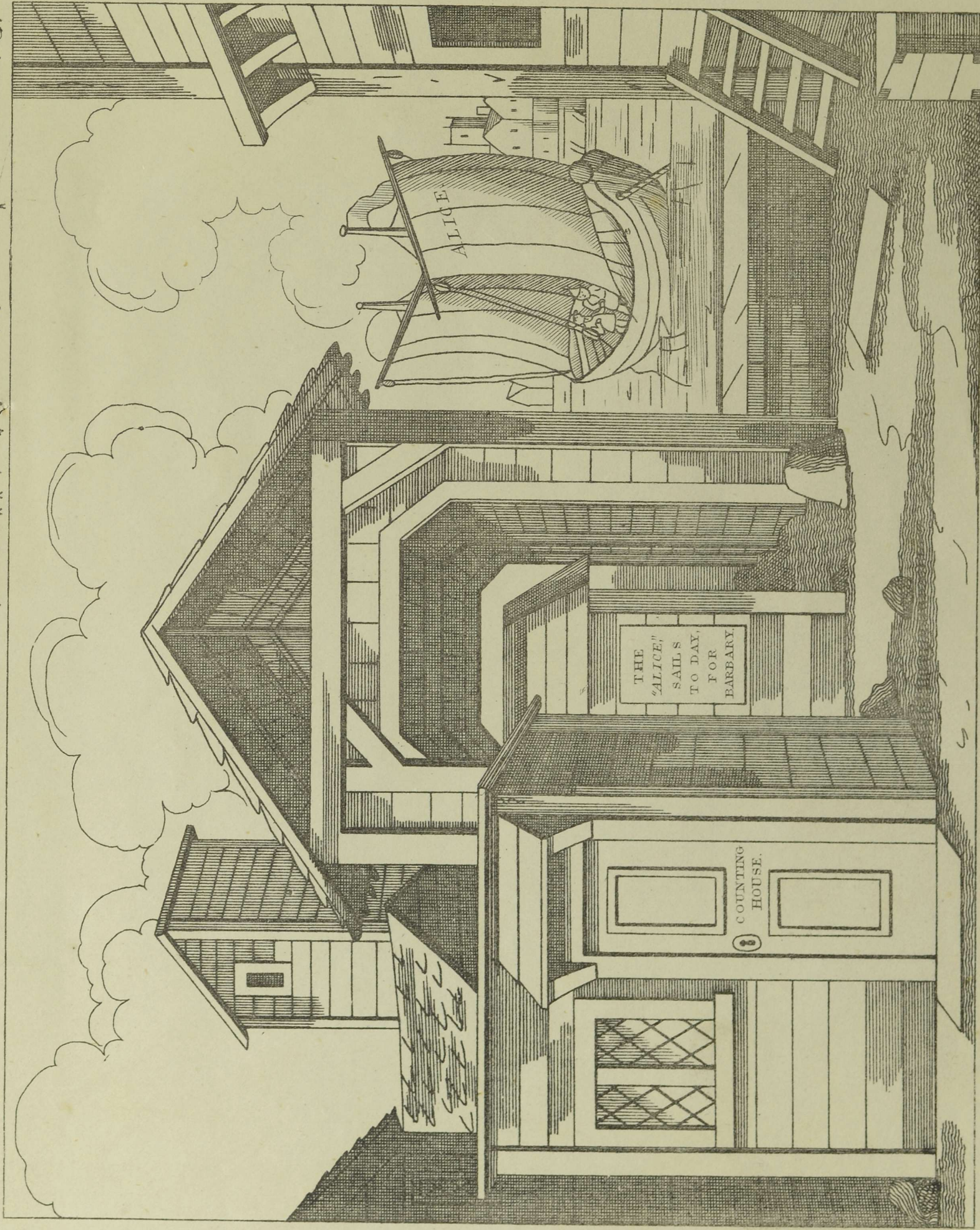


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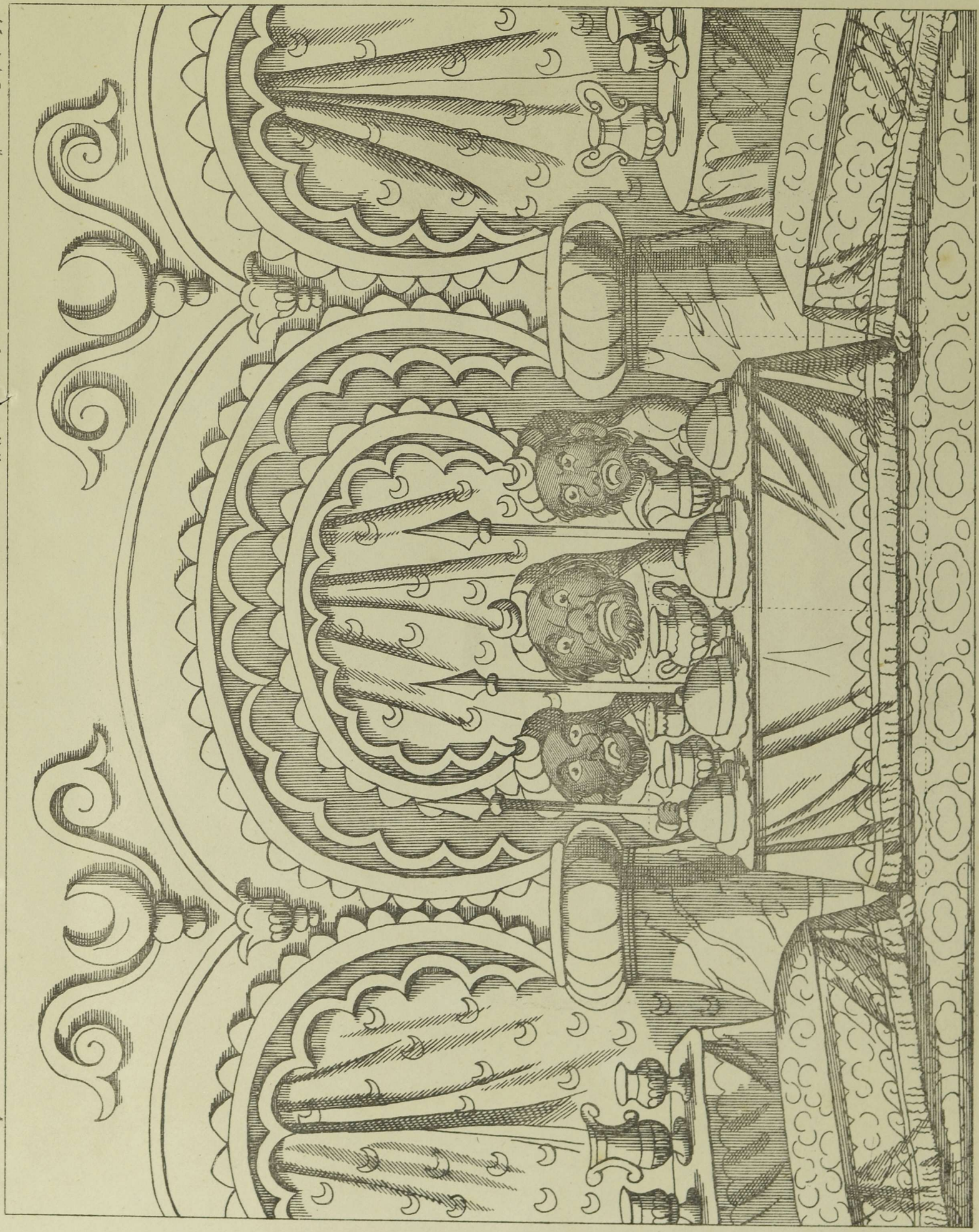


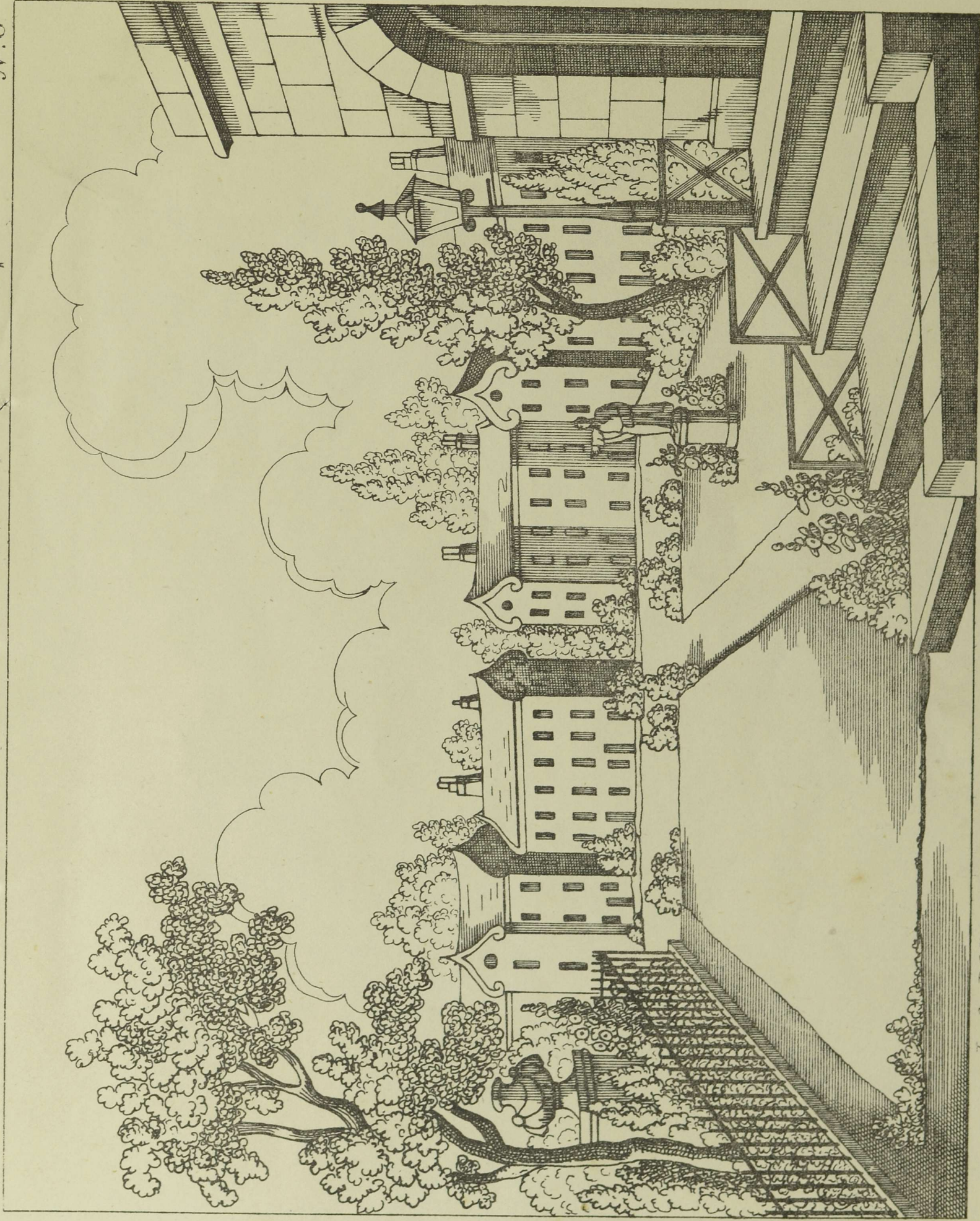




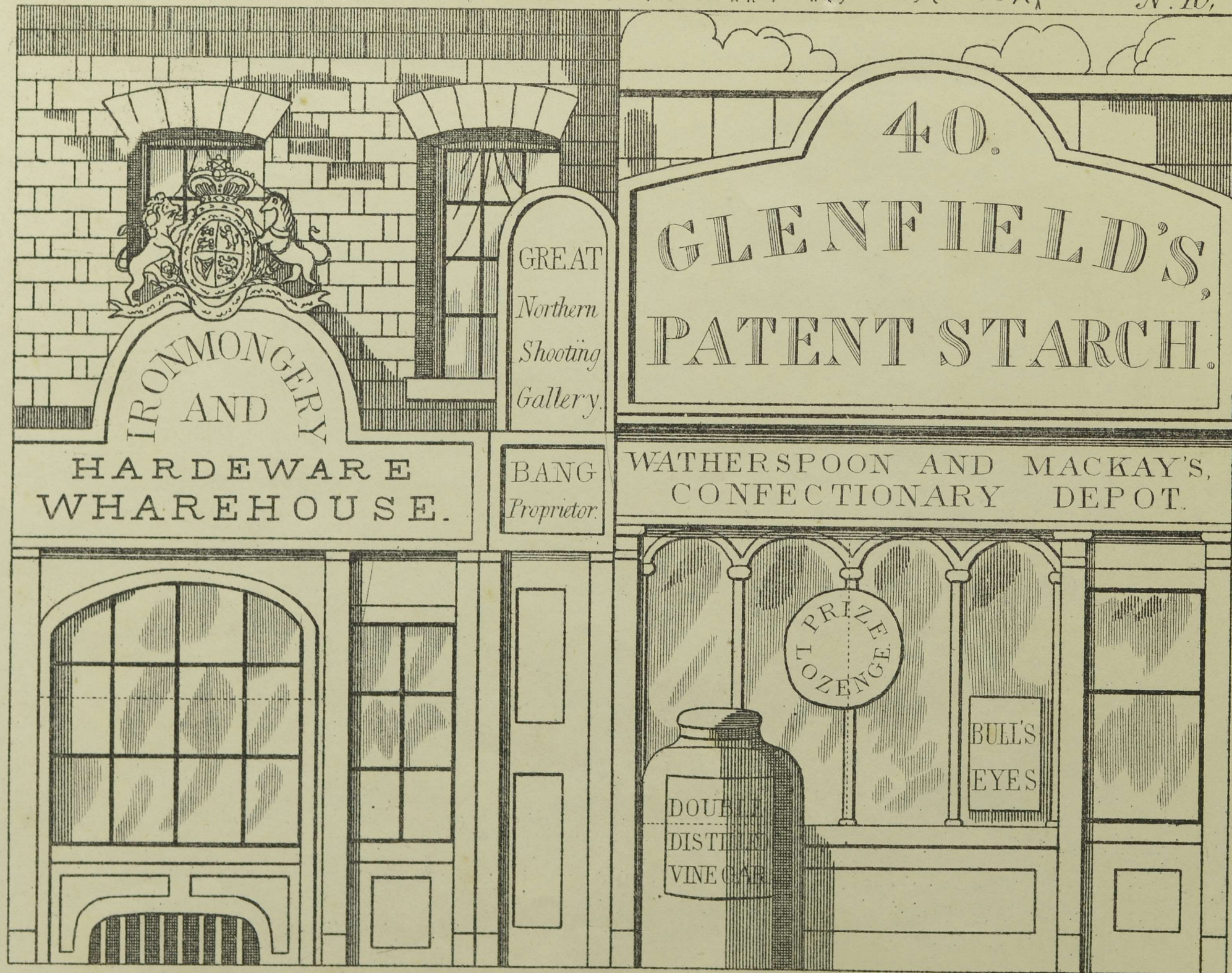




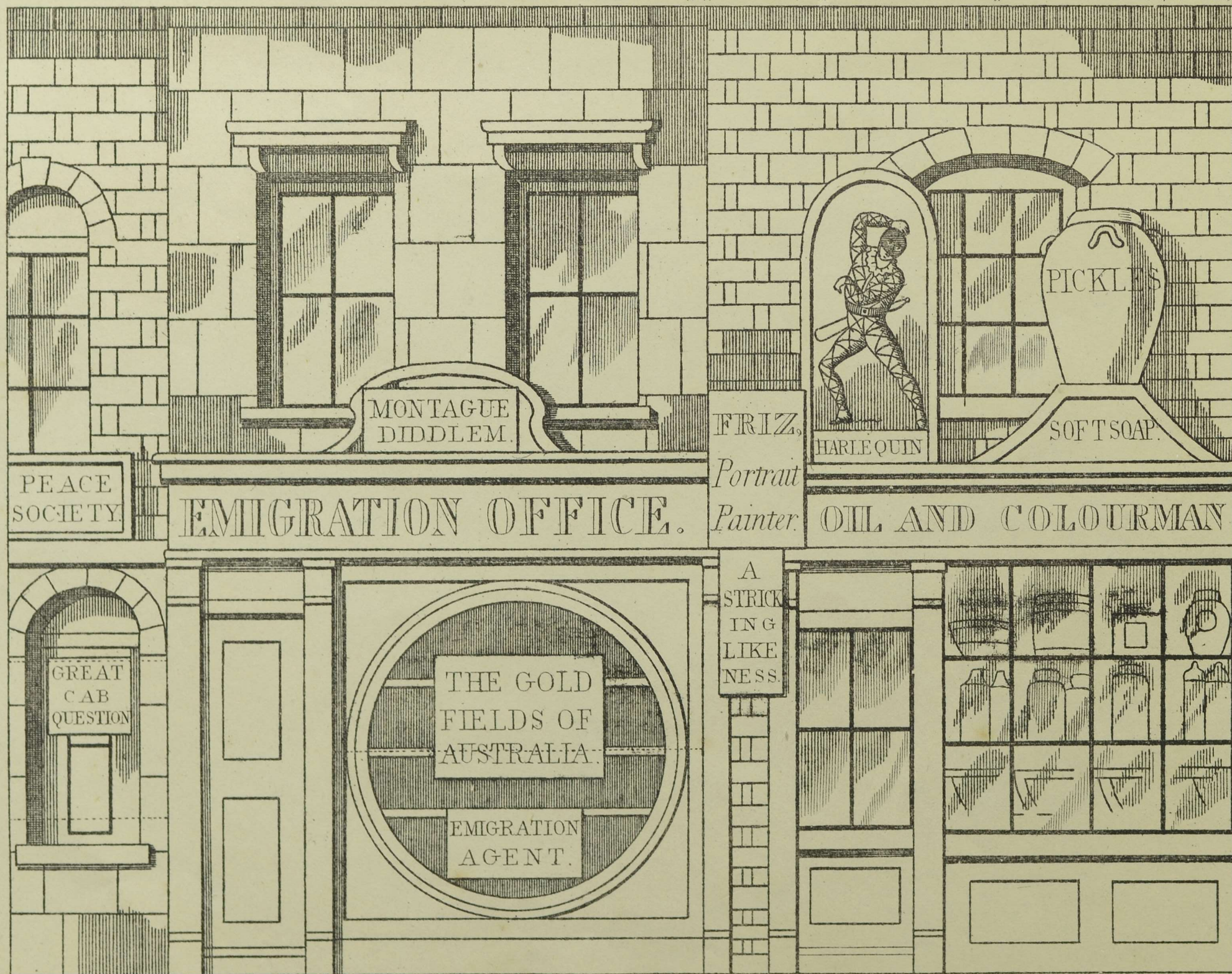




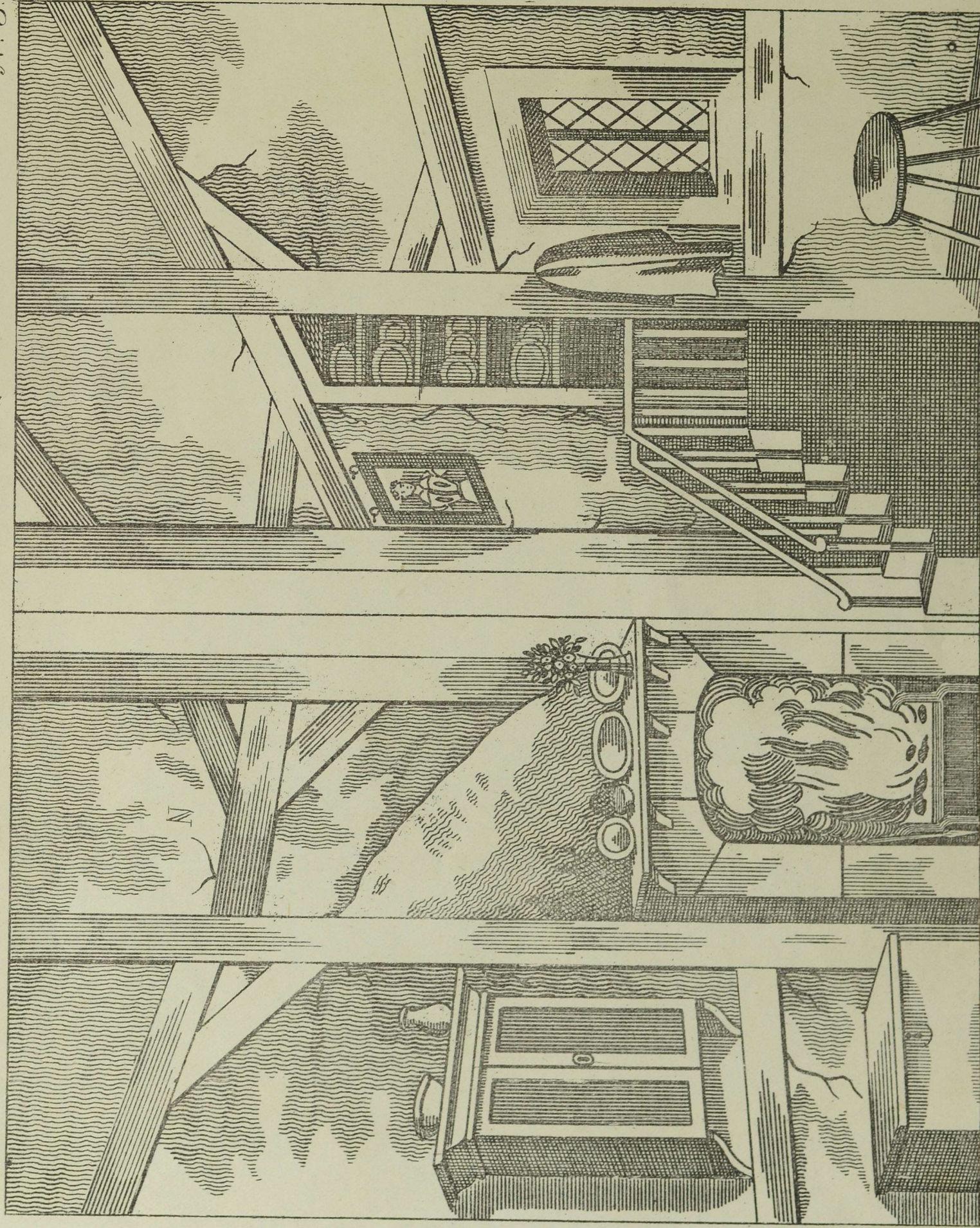


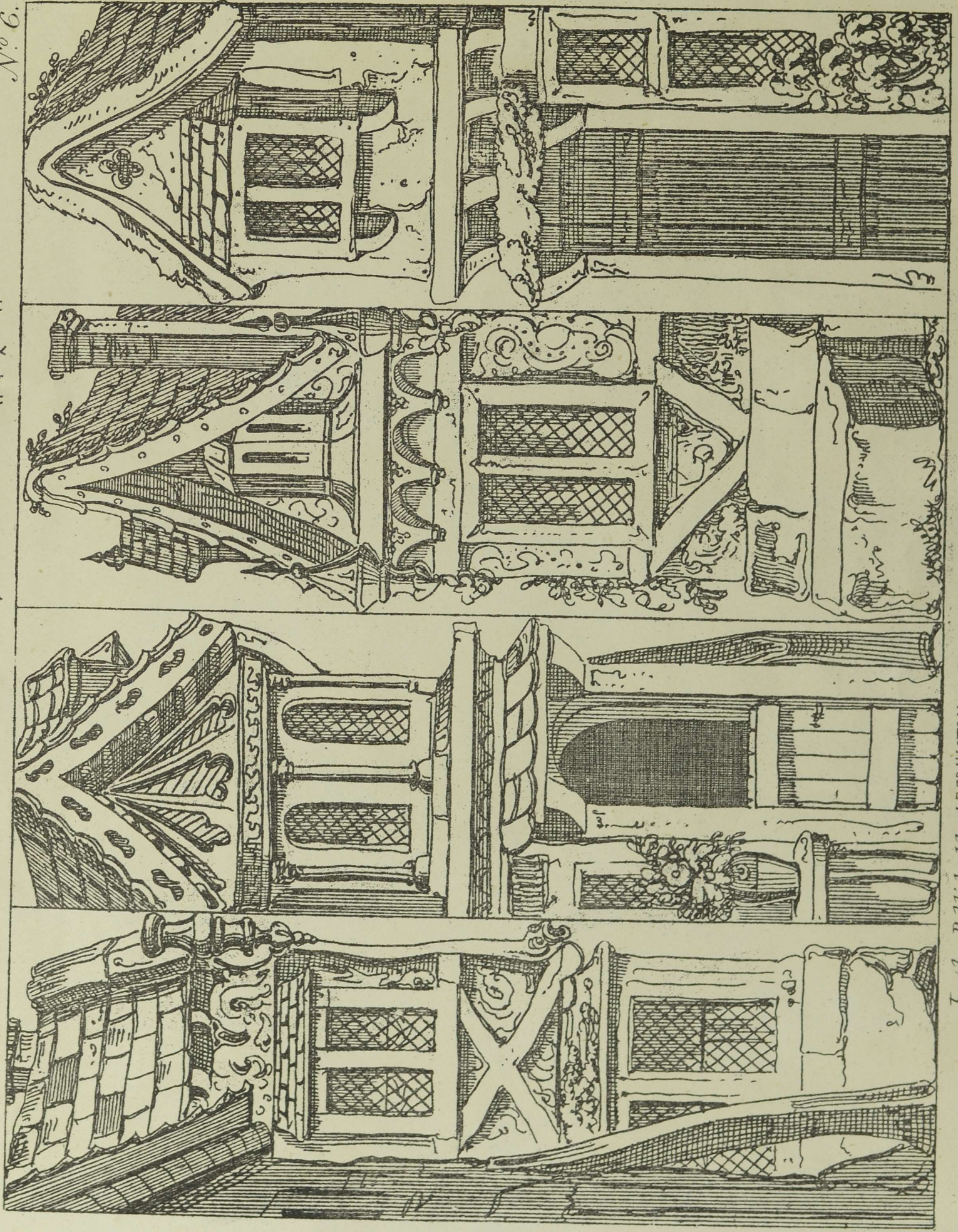


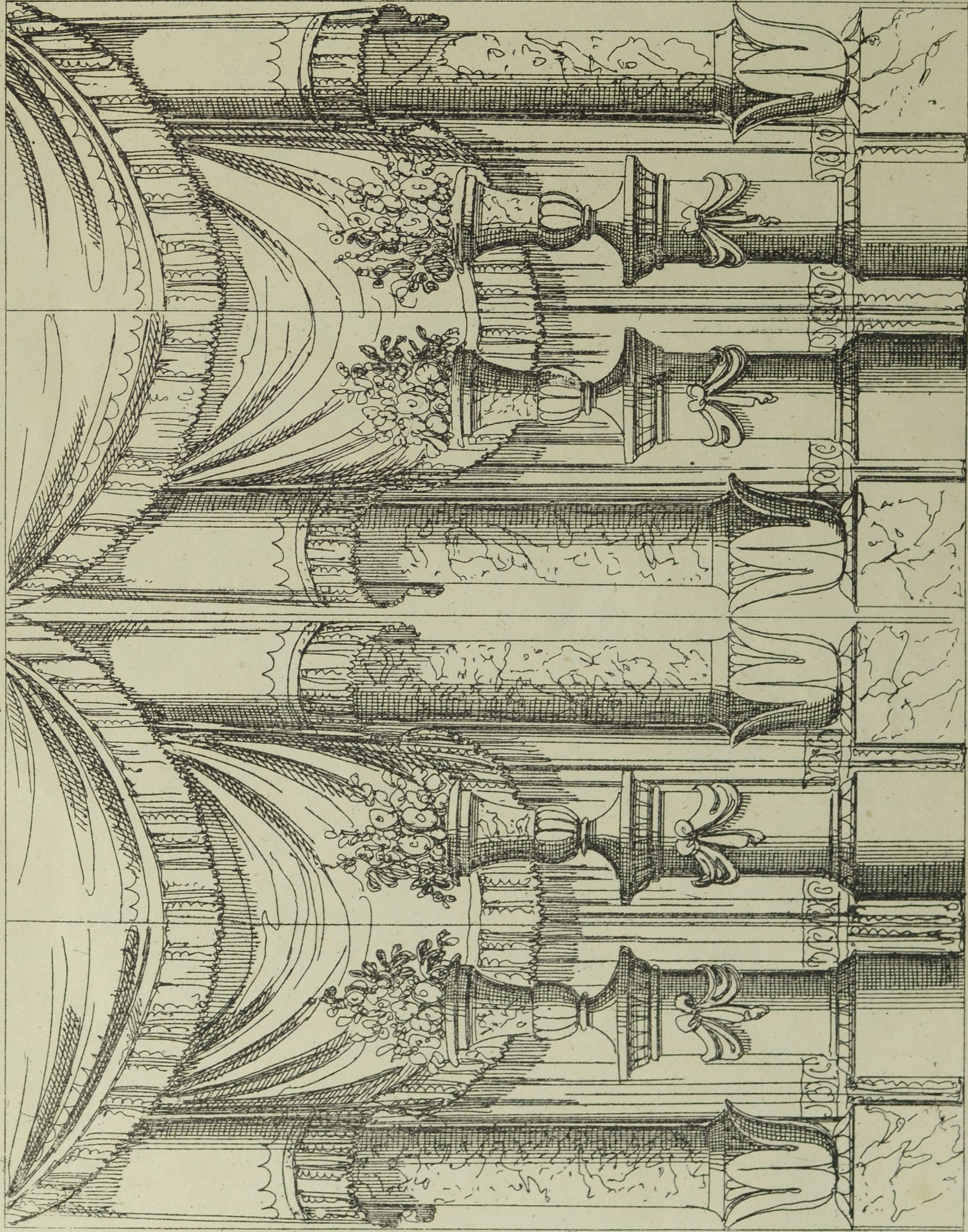


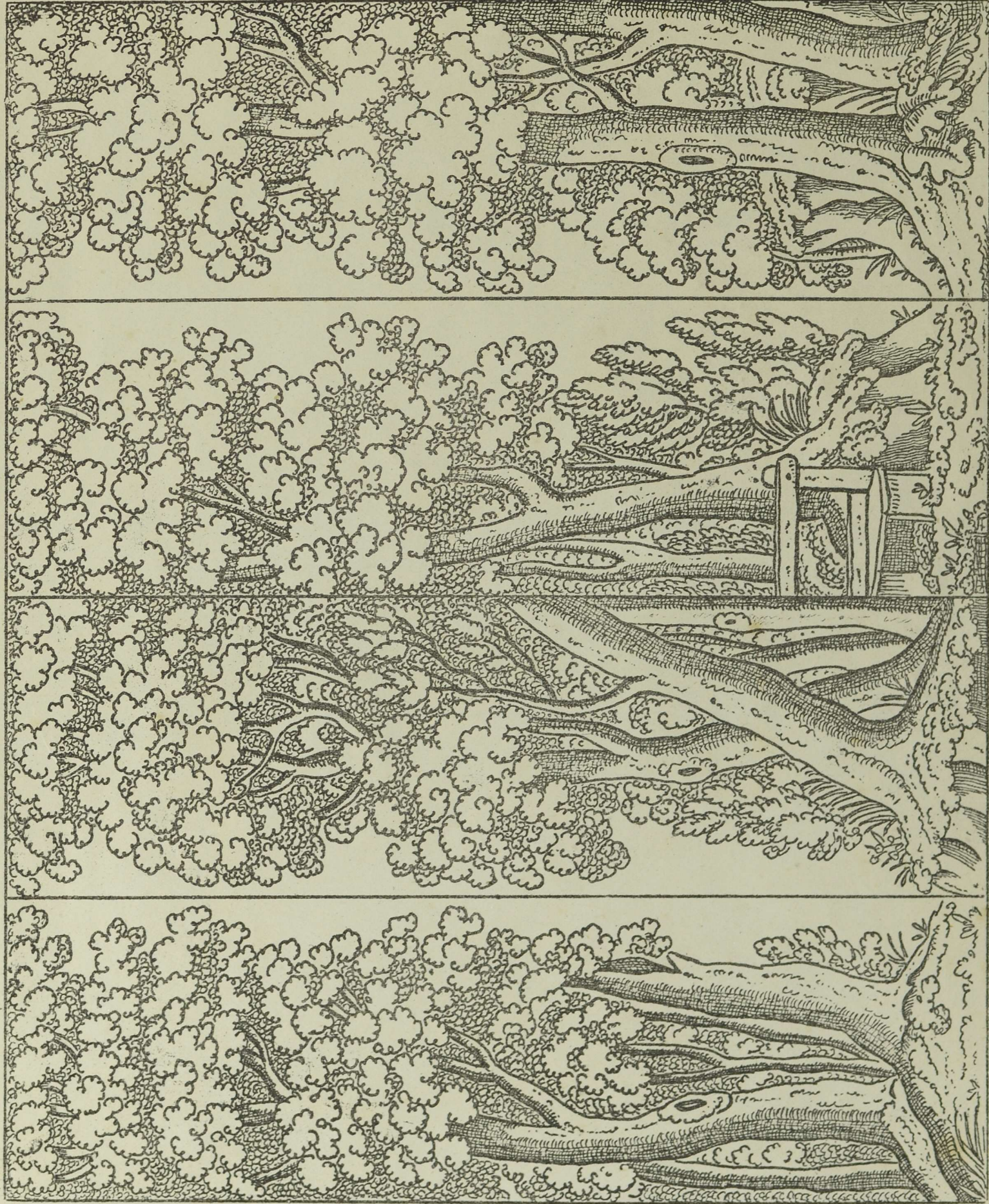








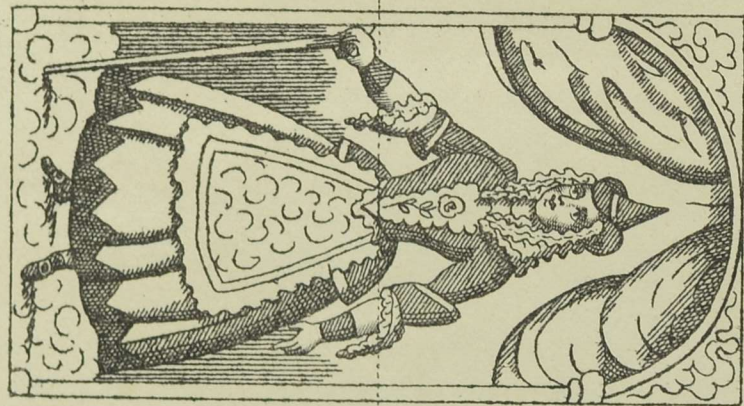




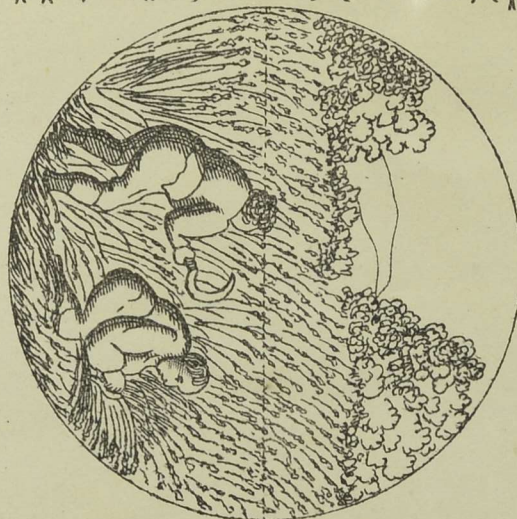
REDINGTON'S PRICKS. IN WITTINGTON & MIS CAT

Plate 1.

Dame Fortune for Milestone, S^c 6 N^o 6.



THE GOLD FIELDS OF ENGLAND.
For the Emigration Office, S^c 15 N^o 12.



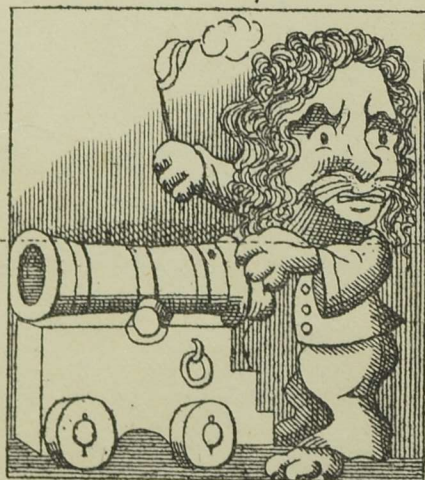
WHITTINGTON on his way to LONDON.



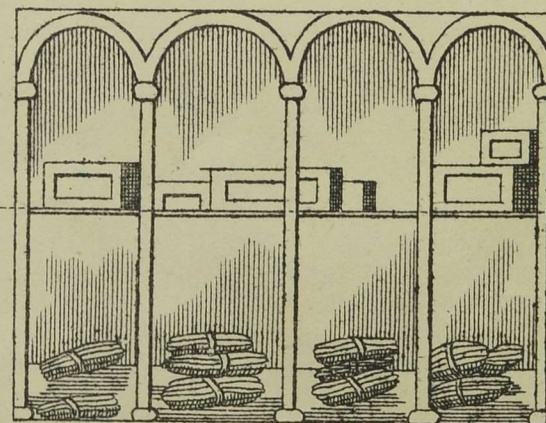
For the Wheel of Fortune, S^c 2 N^o 2. For the Register Office, S^c 14 N^o 11.

For Hardware Shop, S^c 13 N^o 10.

HINTS
to the
LADIES
of ENGLAND
CHARITY
begins at home.

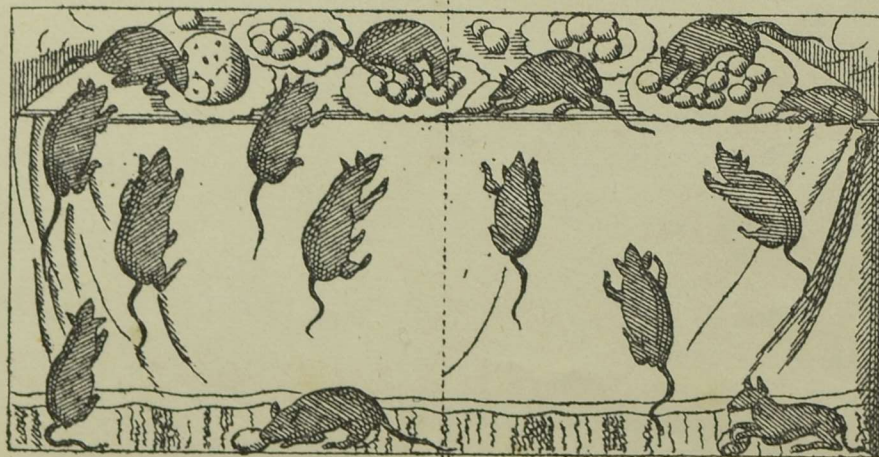


For the Register Office, S^c 14 N^o 11.

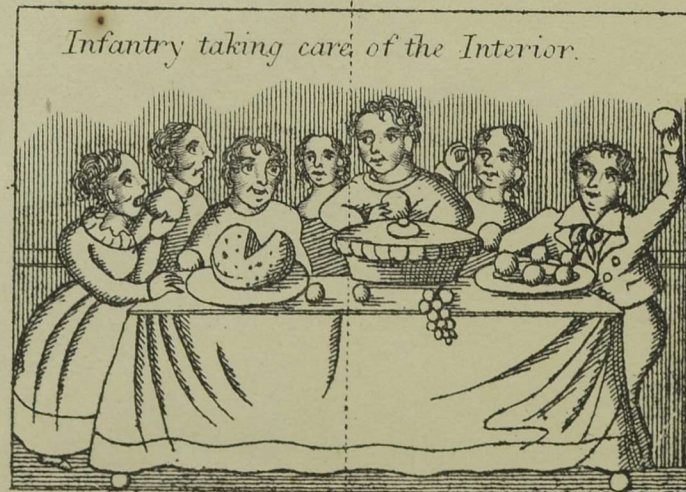


British Havannahs support the English Agricultural Interest.

Extensive Exhibition of British Metal.



Infantry taking care of the Interior.



For S^c 13 N^o 10,
The Confectioners Shop.

For S^c 15 N^o 12.

For the Table, S^c 7 N^o 7.

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For Eliza Cook's Journal

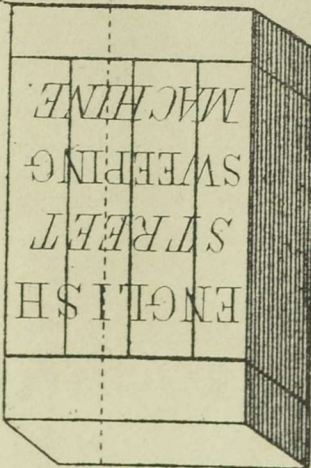


Fig. 7.

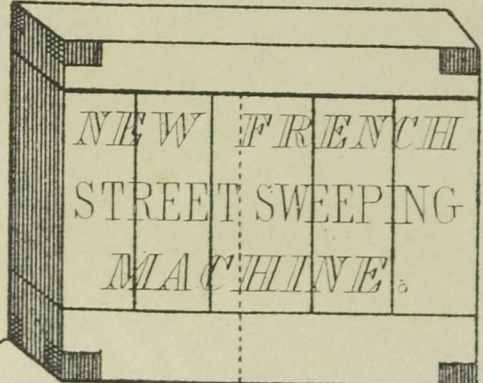


Fig. 8.

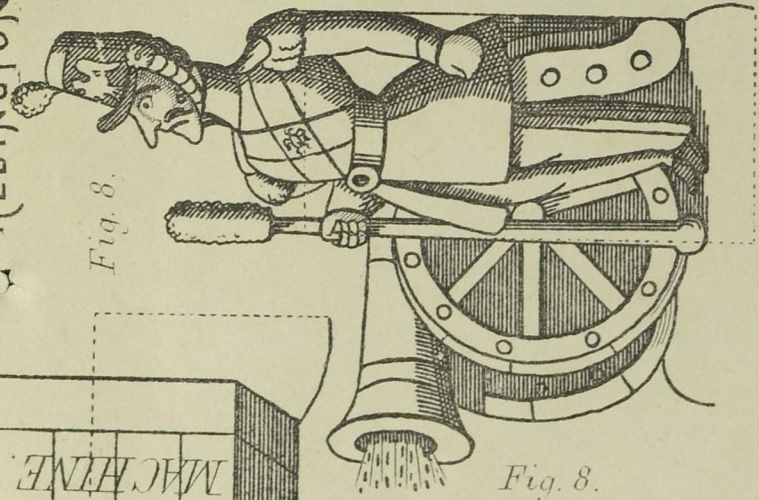


Fig. 8.

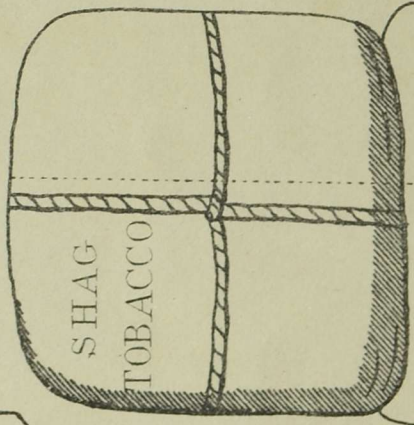


Fig. 9.

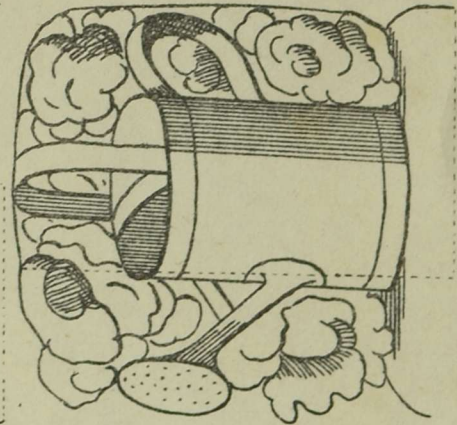


Fig. 9.

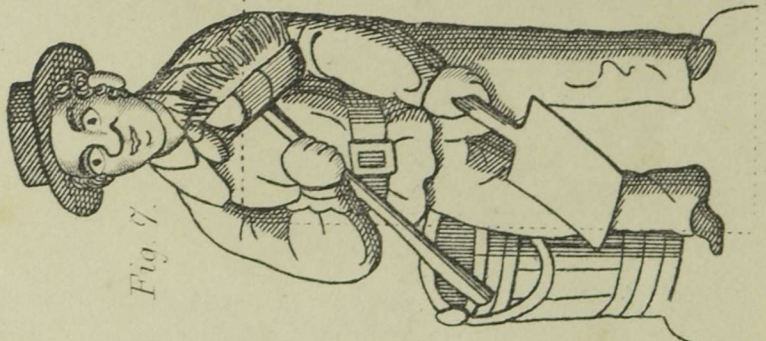
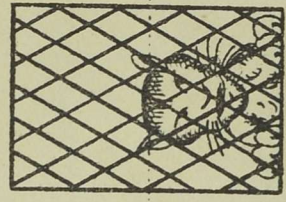


Fig. 9.



Scene 4. N° 4.

For the Window,

Flap, Fig. 1.

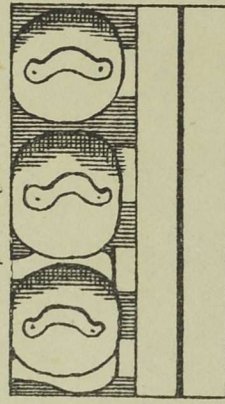


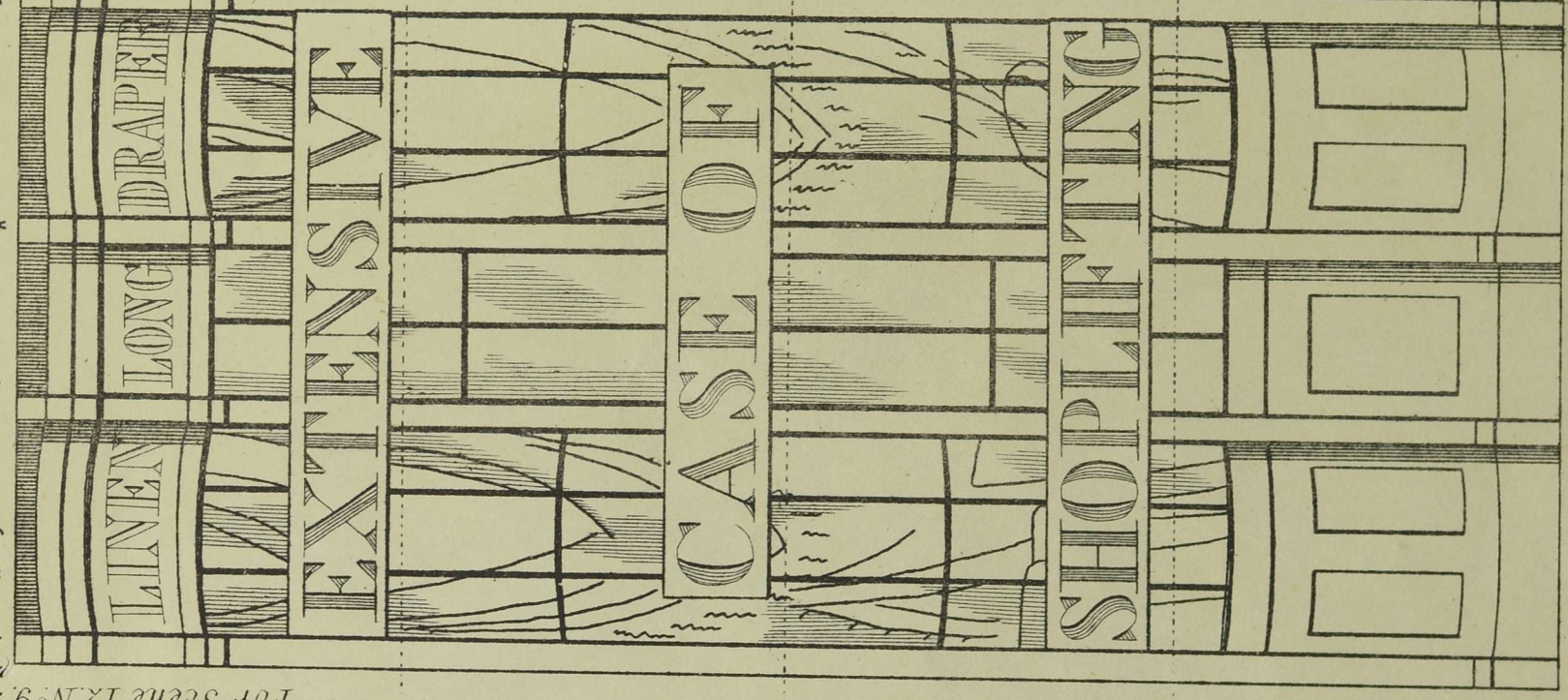
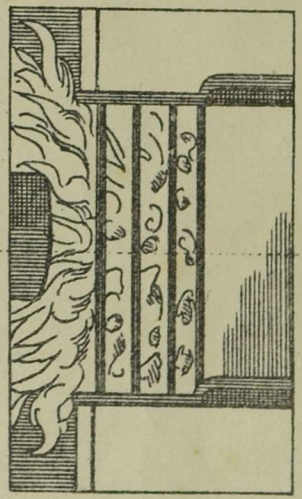
Fig. 3.



Fig. 2.



For the Fireplace, Sc 4. N° 4.



These Tricks, Fig. 1, 2, & 3, For under the Stairs, Sc 4. N° 4.

For Scene 12 N° 9.

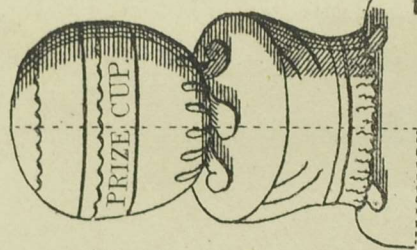


Fig. 2.

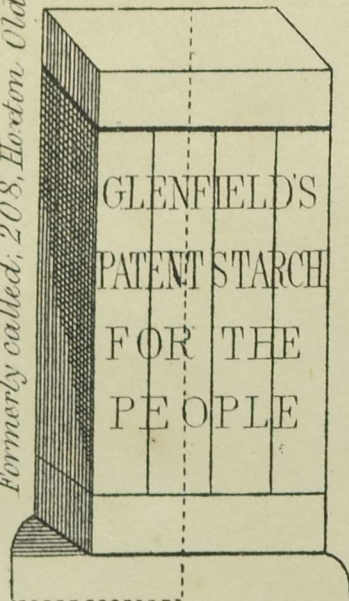


Fig. 2.

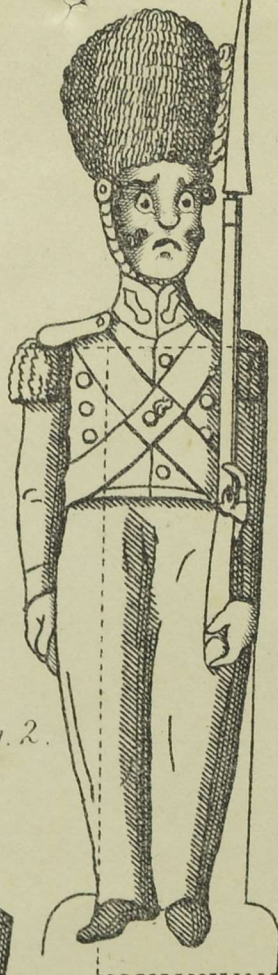


Fig. 3.

Fig. 4.

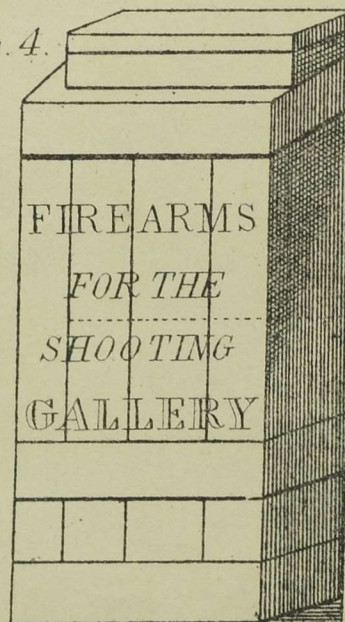


Fig. 5.



Fig. 5.

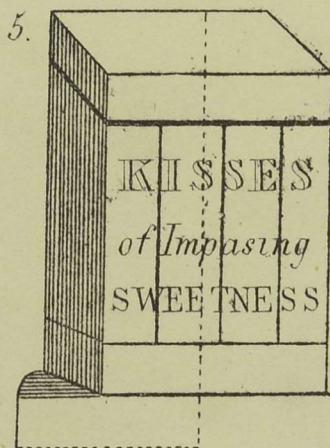


Fig. 6.



Fig. 3.

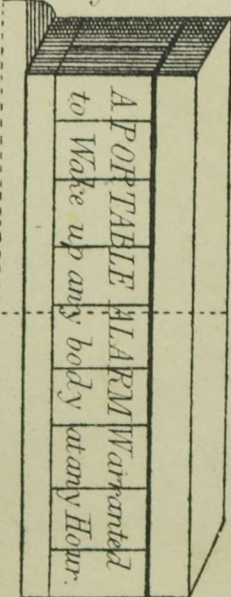


Fig. 1.



Fig. 1.

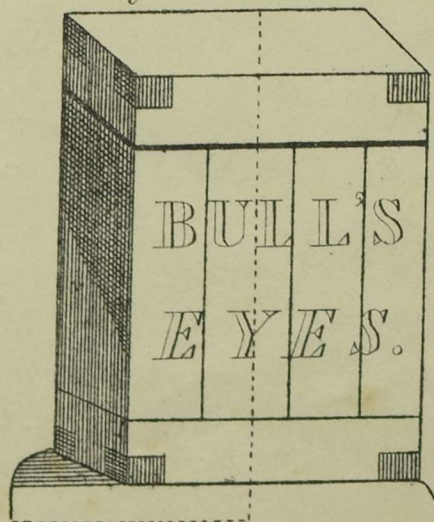
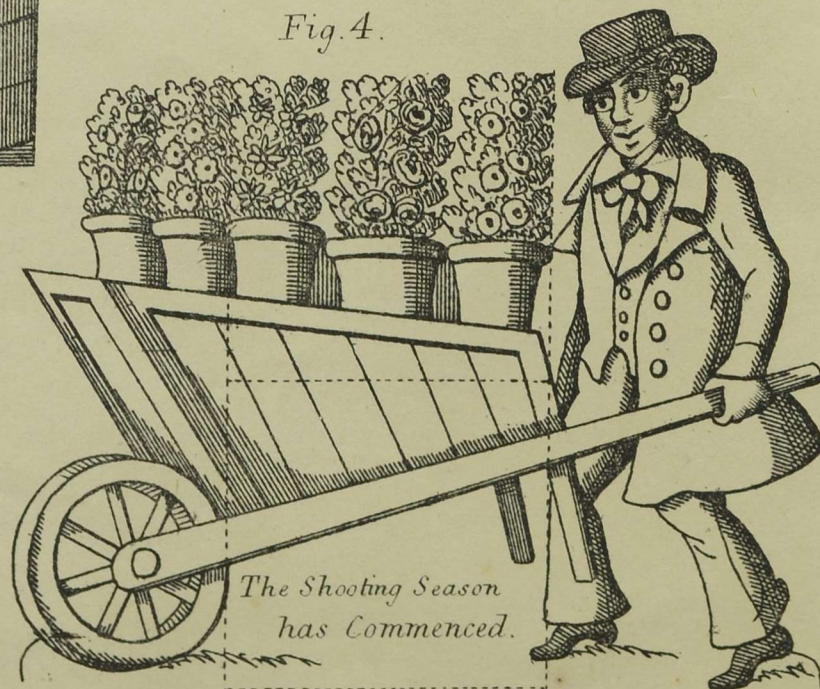


Fig. 4.



The Shooting Season
has Commenced.